

MINDSCAPE INTERNATIONAL
LEISURE CATALOGUE 1992/93



INTRODUCTION

Welcome to the latest Leisure product catalogue from Mindscape International. You will find completely updated information on all current titles including prices and formats, packs and screenshots, all presented in easy to follow sections.

Also included are informative introductions to each section and a brief insight into the origin and growth of Mindscape over the last three years.

Please note that all prices in the catalogue are inclusive of Value Added Tax.

To obtain the most up-to-date information on which version of a product is now available please 'phone Mindscape's direct line on 0444 872234.

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MINDSCAPE HISTORY

distribute product for all main hardware formats including Nintendo, Sega, Commodore Amiga, Atari ST and IBM PC and compatibles.

The product covers a wide age range from "Paperboy 2" on the GameBoy, to "Mavis Beacon Teaches Typing", an educational typing tutor on CD Rom.

Mindscape are Europe's largest distributor of CD products and are committed to the future of the CD Rom marketplace. Mindscape already have a large range of titles including the ground breaking "Sherlock Holmes Consulting Detective".

As well as leisure, educational and reference titles Mindscape have a pioneering piano teaching system called "The Miracle", which has attracted much interest and was

featured on the popular BBC programme, "Jim'll Fix It".

Mindscape has always enjoyed a close relationship with its customers allowing the sales team to closely co-ordinate releases, with customers enjoying a next day delivery service in the UK and within 48 hours to Europe.

With offices in France, Germany, Australia and Japan, its parent company Software Toolworks in the States and distributors handling product all over Europe, Mindscape are truly now the International company Geoff Heath envisaged when he started from his dining room table in 1989.



MINDSCAPE GAMES

Welcome to the world of fantasy and adventure where games are not always just games, they may be a matter of LIFE AND DEATH. Whether you wish to be held CAPTIVE in a role-play, challenge the WRATH OF KILRATHI in WING COMMANDER or find a little simulation with MEGAFORTRESS, you'll find that Mindscape has got what you are looking for.

Just turn on the computer, load the game, take the joystick in your hand and pit your wits against all who stand in your way.

If your skill and gamesmanship are good enough you may survive, if not... you place your life in the hands of the GODS, or is it with the BITMAP BROTHERS!!!!

Now sit back and let your mind go wild - conjure up horrific images of the most gruesome, blood inspiring fighters, couple these with our ear splitting sounds and mind blowing graphics to turn your fantasy into reality.

We have now created the land you are about to explore as you enter...

THE MINDSCAPE ZONE...

WORLD TENNIS CHAMPIONSHIPS

Your dream... to become undisputed World Tennis champion. And why not? With Mindscape's phenomenal tennis program, nothing lies in your path to the top.

Nothing but hours of practice, coaching, exhibition matches, more practice and a series of tournaments that will drain you of every ounce of energy.

World Tennis Championships will take you into the ranks of world tennis as a raw, inexperienced recruit. Ahead lies five years of hard, serious gameplay. But the reward is, of course, beyond measure.

World Tennis Championships is, without question the finest tennis matchplay simulator you will have ever seen, with a graphic style that approaches virtual reality.

FEATURES:

Build your own player characteristics to compete against the world's top 25 players.

Practice serve, volley, groundstrokes, lobs, smashes.

Play exhibition matches with or without spectators.

Climb up through the world rankings, tournament by tournament and watch your prize money grow.

Select any perspective.

Instant video playback facility.

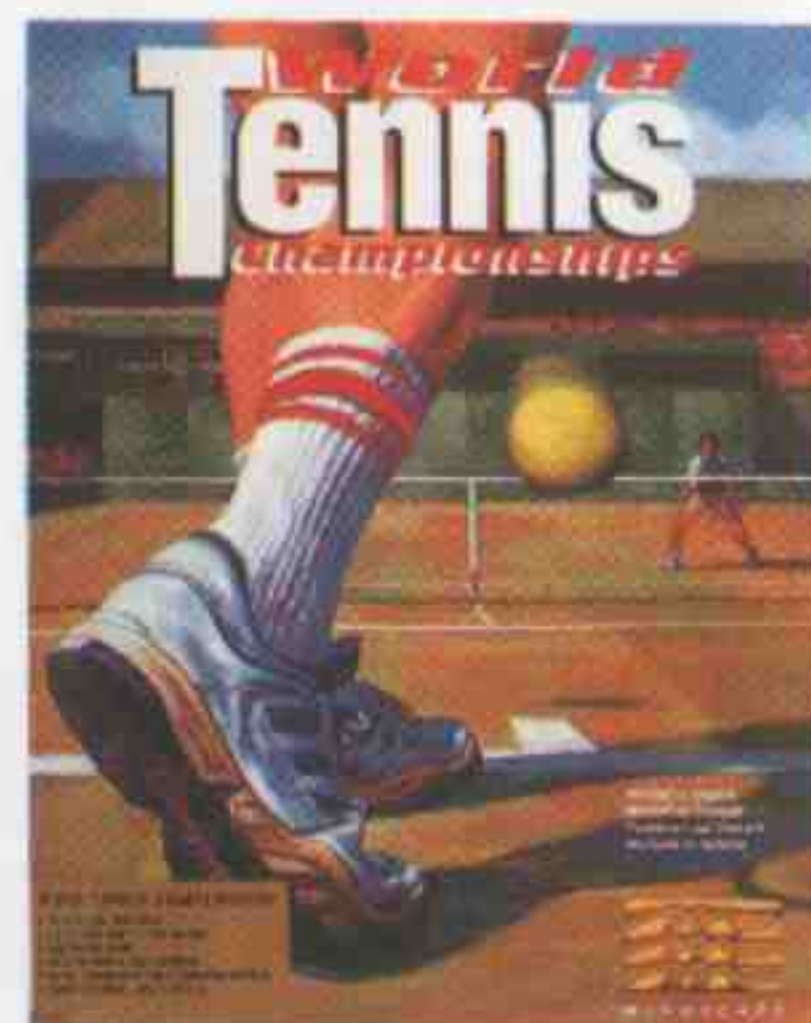
Unique polygon graphic engine simulates strokeplay with uncanny realism.

Choice of semi or full autopilot function puts you in total control.

Supports Adlib, Soundblaster and Roland soundcards.

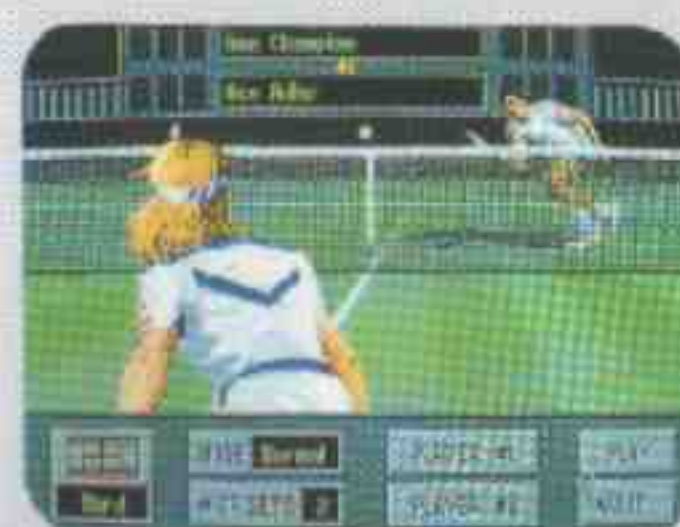
"Without a doubt the best tennis sim available. Absolutely brilliant."

95% The Daily Mirror

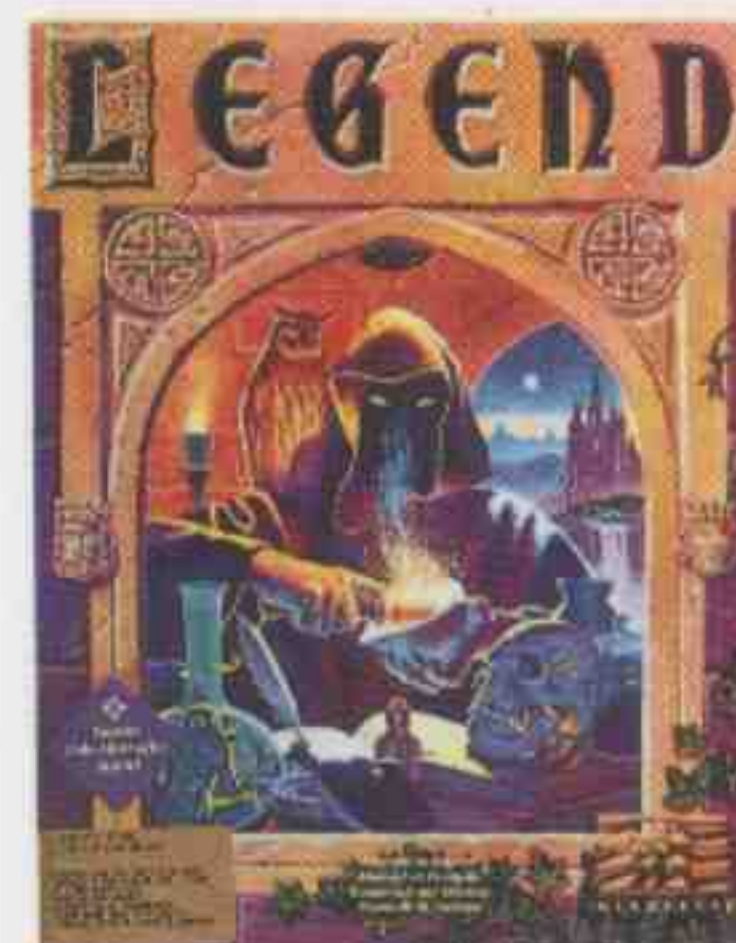


IBM PC and 100% compatibles
RRP - £34.99

"The best tennis game available."
PC Format



LEGEND



IBM PC and 100% compatibles
RRP - £30.99
Amiga RRP - £30.99
Atari ST RRP - £30.99

A LEGEND HINT BOOK IS
AVAILABLE RRP - £6.99

"Wow, what an absolutely smashing game."
93% ST Action



It's a time of dread. A time of woe. The land of Trazere is in chaos. A strange and powerful entity as old as the world is stirring in its sleep. The peoples of the Ancient Realm are being transmitted into hideous beasts by some malevolent power and are roaming the land, slaying and despoiling all in their path. Why has the King forsaken his people? Why does he not send his legions to scourge the land of it's foul pestilence?

The answer to these rhetorical questions lies firmly within your own hands. Yours, and the four loyal companions who will join you in your quest. From the North comes a mighty Berserker, a fearsome killing machine. From the South, a Runemaster armed with magical spells. A Troubadour with magical songs comes from the West and from the East, an Assassin, master of agility and stealth. Could these be the heroes to save the land? Or will they, too, fall, as have so many before them?

Now is the time of Legends... The destiny of Trazere lies in the balance. It will need all your wits, all your endurance, your bravery too. Success will bring great rewards. You have it in your power to join those select few who become a legend in their own lifetime.

FEATURES:

Four independent characters controlled simultaneously.

Character generating system.

The most powerful spell-casting system yet devised.

Strategic decisions made on world map.

Film quality animation.

Constant and absorbing interaction.

Isometric dungeon viewpoint.

Quest within quests.

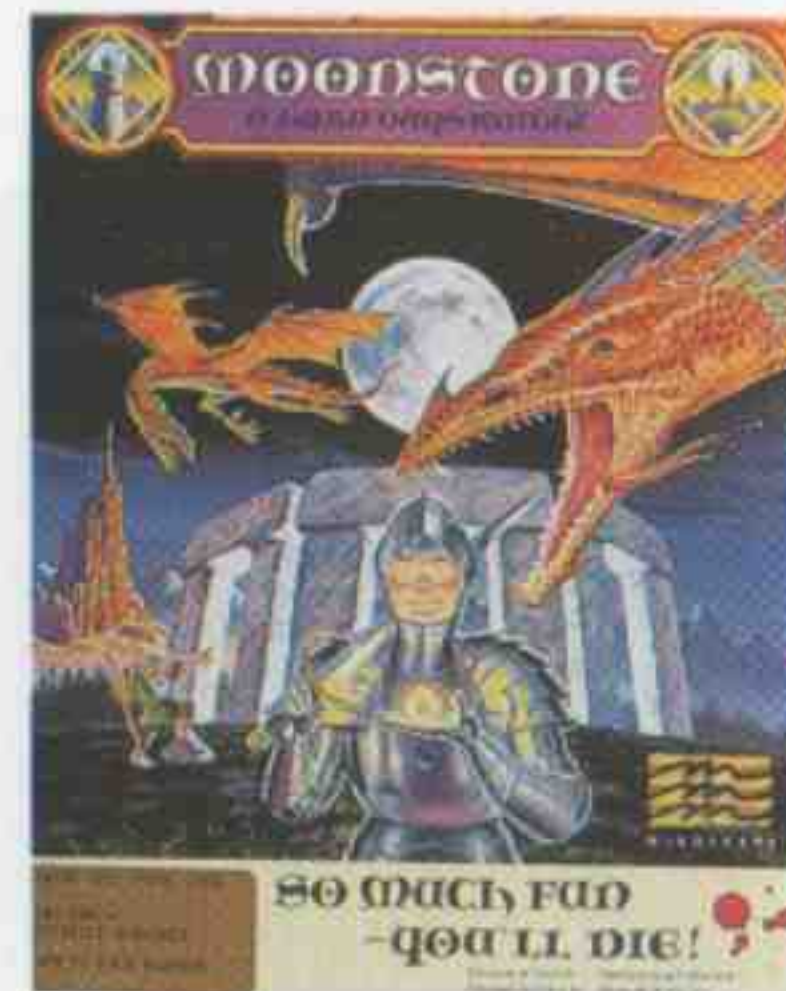
Multi tasking combat.

MOONSTONE

To call Moonstone a classic fantasy role-playing adventure would be rather like comparing a vicar's tea party with Dr Hannibal Lecter's surgery. There is rather a lot of blood... but there's a lot of adventure, too.

The quest has been set by the druids of the high temple. You must find the Moonstone and bring it back to its spiritual home - Stonehenge. It all sounds simple enough. And it would be, if it weren't for the black knights - whose religion has sworn them to destroy the Moonstone... and you with it.

Armed with your strength, agility and fearlessness you challenge a whole host of vicious characters.



IBM PC and 100% compatibles
RRP - £34.99
Amiga RRP - £30.99

"The gameplay is gripping and full of depth."
90% Amiga Action



KNIGHTMARE



Amiga RRP - £30.99
Atari ST RRP - £30.99

A KNIGHTMARE HINT
BOOK IS AVAILABLE.
RRP - £5.99

"Knightmare... A corker."
91% Zero



There are four quests in the world of Knightmare and each must be completed for you to amass the knowledge to defeat Lord Fear and banish him from this earth forever. Your trail will be a hard and arduous one, fear will be with you constantly and death is always around the corner. Plan your quest well, for your success depends on initiative and skills that you might not know you even possess. Many will enter the domain of Knightmare and battle Lord Fear and his deadly henchmen... few will return with their lives. Even fewer with their sanity.

FEATURES:

Knightmare is the game of ITV's most popular non-animated programme on Children's TV.

Knightmare uses the same role playing game system from the highly acclaimed adventure Captive.

The quest gets progressively harder and more challenging as the plot develops. Finishing the game will be a real challenge! - and a real achievement.



CAPTIVE



When you can't remember who you are, where you are and even what year it is, then you know trouble can't be far away... Held captive for two hundred years in an orbiting space prison for a crime you didn't commit, you are desperate to escape from your electronic jail.

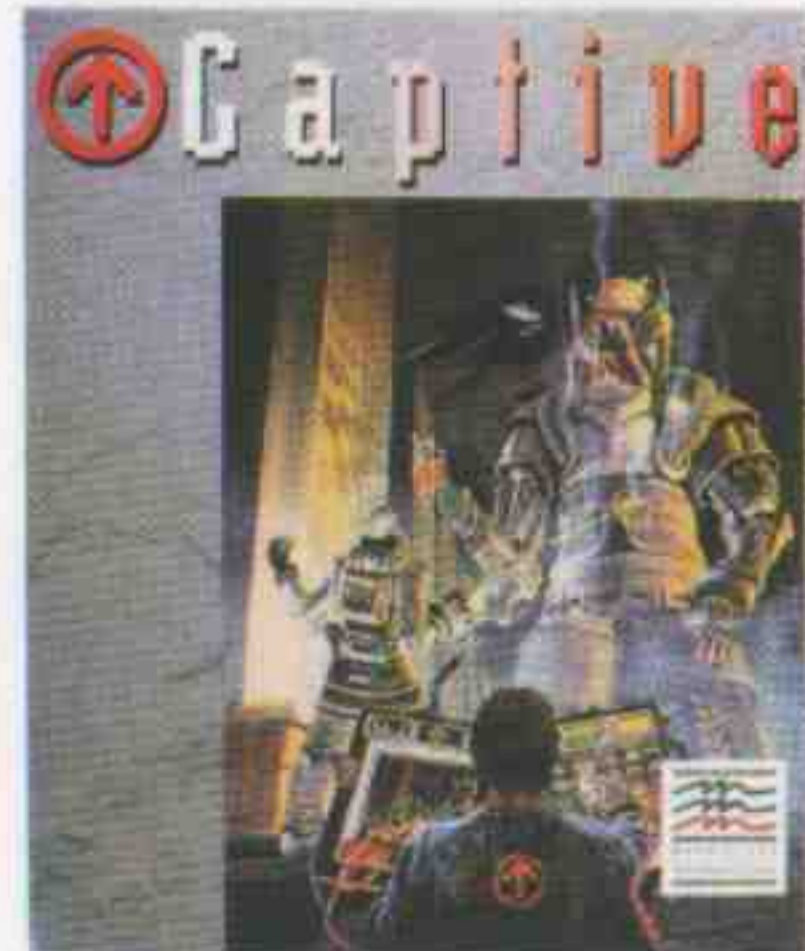
Armed only with a briefcase computer found in the corner of your cell you start sending out electronic SOS calls to the battling world outside.

Eventually you find a motley crew of four droids ready to help bring about your escape... so begins your quest for freedom!

**Overall game of the year 1990 -
British computer industry**

**Adventure game of the year 1990 -
British computer industry**

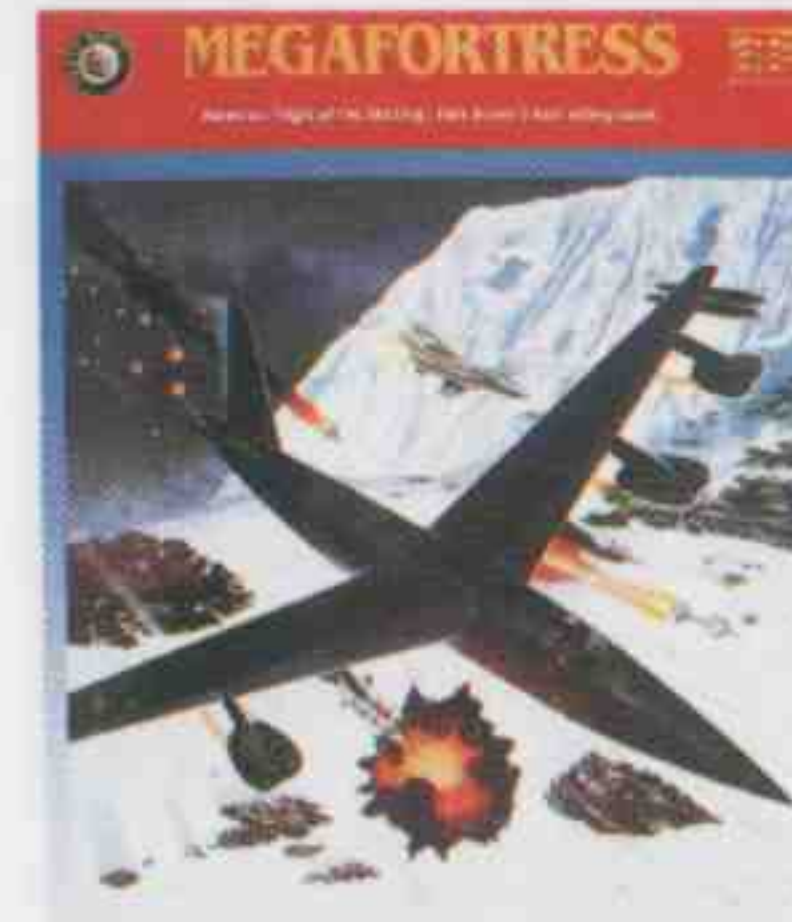
**Adventure game of the year 1990 -
Tilt D'or awards**



IBM PC and 100% compatibles
RRP - £34.99
Amiga RRP - £25.99
Atari ST RRP - £25.99



MEGAFORTRESS



IBM PC and 100% compatibles
RRP - £35.99
Amiga RRP - £35.99



Big, bad and armed to the teeth.

It's the enemy's worst nightmare: a nearly invisible heavy bomber, carrying enough power to destroy the most heavily defended installation in the world.

Forget run-of-the-mill flight simulators. Megafortress is in a class by itself: a radically modified B52 stratofortress, with radar-absorbing fibersteel skin and enough state-of-the-art sensory and weapons systems to jam and blast its way into any target on earth.

FEATURES:

Multi-position bomber simulation with pilot/co-pilot, navigator, electronic warfare officer, and gunner stations.

Complete electronic countermeasures technology mirrors current stealth technology.

Massive arsenal at weapons officer's disposal includes air-to-air missiles, anti-radar missiles, air mine rockets for defence, and a 3,000lb TV/infra-red guided glide bomb for the final attack.

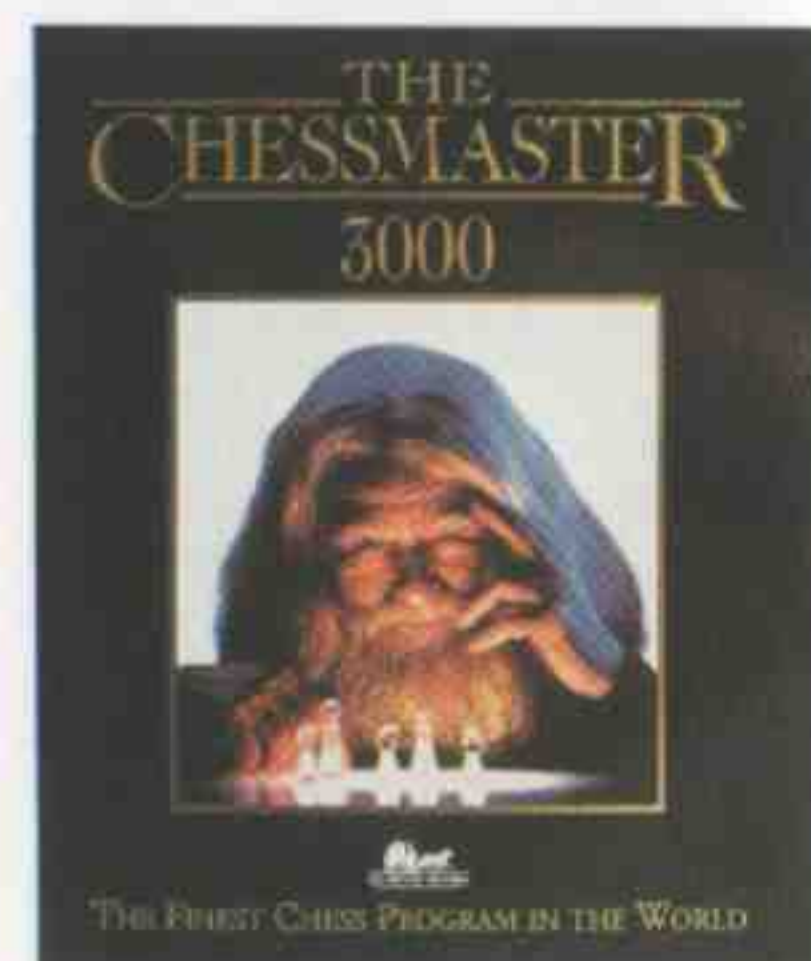
Terrain guidance radar screens operate at realtime speed.

Multiple missions, including Flight of the Old Dog, Arctic, and Middle East.

"Megafortress is a cracking flight 'n' fight sim."
88% Zero

"...Seat of the pants playability."
CU Amiga

CHESSMASTER 3000



IBM PC and 100% compatibles
RRP - £35.99

The best chess program in the world just got better! Every feature that won the Chessmaster its awards and accolades has been kept or improved upon. Not only does the Chessmaster 3000 play stonger chess... it's packed with brand new features from the wish lists of our chess champion consultants.

FEATURES:

The new look and feel... perspectives, multiple chess sets, modern interface, piece movement, set up mode, annotation notepad and dazzling graphics.

The mind of the Chessmaster 3000... stronger, faster chess play, multiple personalities, time controls, tournament, fate my play, chess notations and solve for mate.

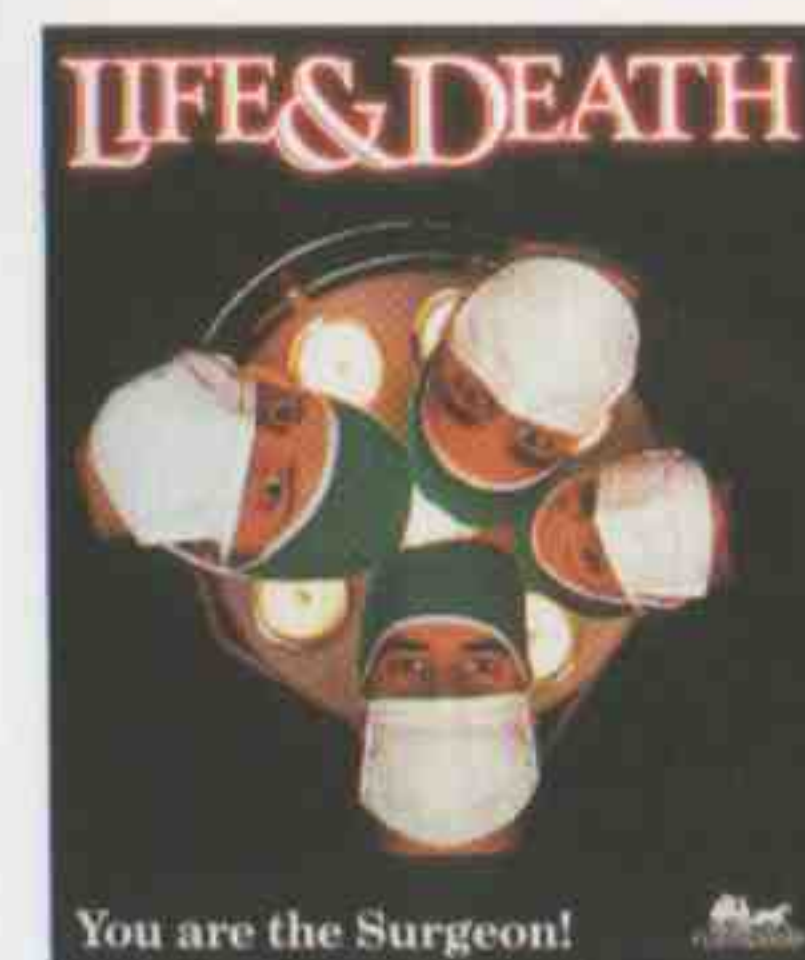
Use the Chessmaster 3000 as a resource and referee... USFC rules, game file manager, classic games, printing and multi-branch move history.

Employ the Chessmaster as your mentor... chess tutor, natural language analysis, teaching display, help and opening moves library.



"Chessmaster 3000 claims to be the best chess game in the world, and I wouldn't care to argue."
9/10 PC Review

LIFE AND DEATH



IBM PC and 100% compatibles
Amiga, Atari ST
RRP - £25.99

"Like the local butcher at times, but great fun."

CU Amiga

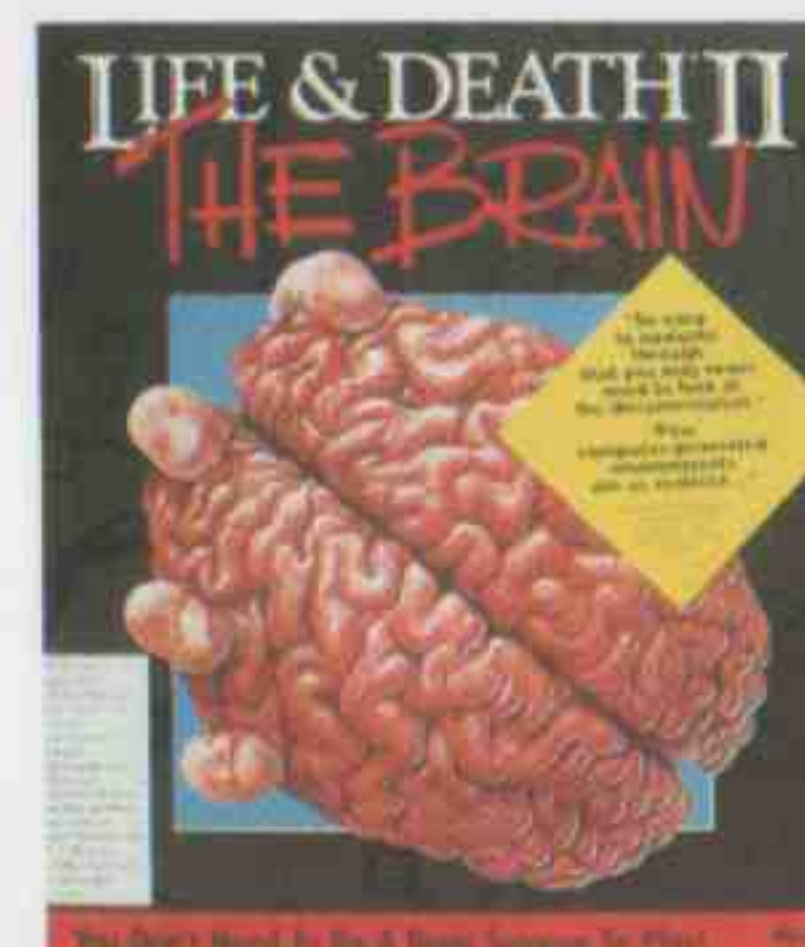
The fate of the patient is in your hands. Only you can make the decisions that will mean the difference between Life and Death. Are you up to the challenge?

In Life and Death you assume the awesome responsibility of a surgeon in a modern hospital.



"Life and Death is a corker of a simulation."
91% Your Amiga

LIFE AND DEATH 2 - THE BRAIN



IBM PC and 100% compatibles
RRP - £30.99

...And now you must pick up the knife, drill and bone saw to delve into the mysterious depths of the human brain.

FEATURES:

Expanded classroom features allow you to learn the intricacies of neuro surgery.

Stunning full colour graphics and digitized sound technology bring everything to life.



IN A WORLD WITHOUT ENERGY, WHO HAS THE POWER?...

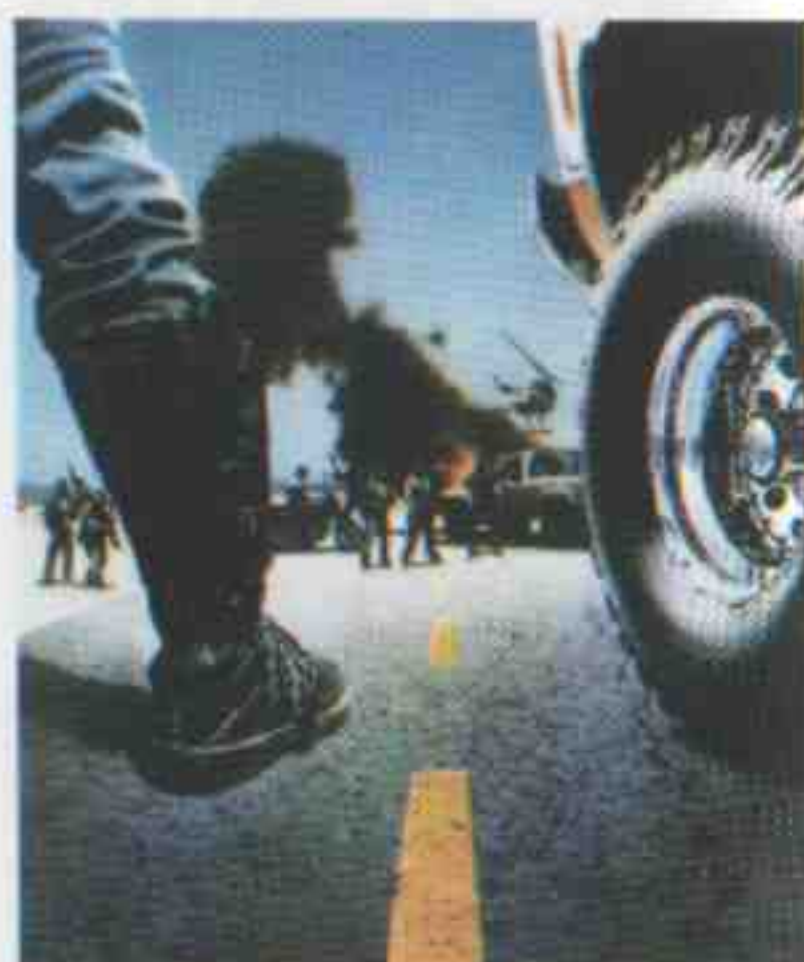
Atomic war has practically destroyed the planet Earth. Its atmosphere polluted, the few who remain endure bitter winters and unbearable summers. Just two tribes are left: the New Worlders and the Wastelanders. New Worlders are committed to rebuilding civilisation, creating a better future. Wastelanders just fight, steal and destroy.

Energy is the currency of this new world. To heat, to cool, to survive. That's why the Wastelanders have kidnapped a New Worlder. The only person alive who knows how to harness nuclear power. But they don't want that energy for the right reasons... they want **THE BOMB**. And once they get it, Earth is finished. **100% DEAD.**

So who can beat them and save the knowledge? Not the New Worlders. They're farmers, scientists, technicians. What's needed is a unique fighting machine. Fast, tough, ruthless... a mean warrior. **You.**

...OUTLANDER. THE DRIVING FORCE.

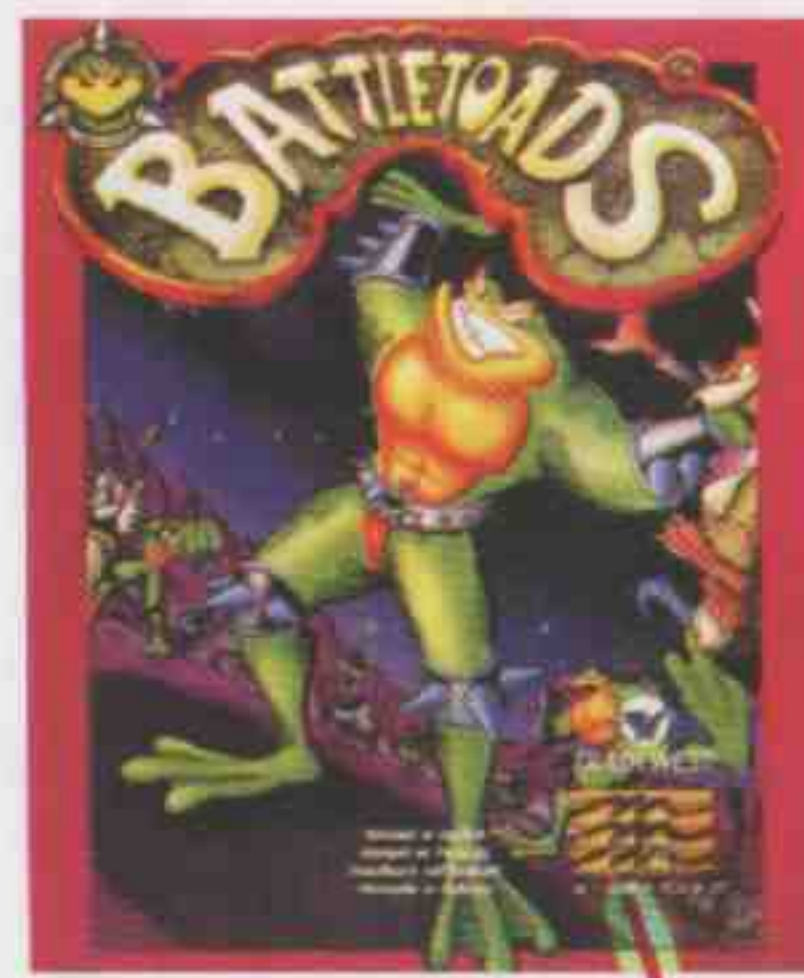
OUTLANDER



Amiga RRP - £30.99



BATTLETOADS



IBM PC and 100% compatibles
Amiga
Atari ST
RRP - £26.99

BATTLETOADS. FIGHTING THE POWERS OF EVIL ... IN THE GAMESCAPE.

Rash, Zitz and Pimple. They're the Battletoads. Three games testers who turned into amphibian warriors when they caught a computer virus. Now they live on in the Gamescape.

The Battletoads are good guys. Along with their 'coach', Professor T-Bird, they've been racing towards Terra in the Spacecruiser Vulture. Their mission: to return the beautiful Princess Angelica to her father, the Terran Emperor.

Along the way Pimple takes Princess Angelica for a ride in the Toadster... but they're ambushed by the Dark Queen and taken to the planet Ragnarok, home to her evil plans for universal domination. Pimple bursts out an emergency signal and soon the Vulture is on their trail... dropping Rash and Zitz onto the planet's surface where the real action begins.

They're already mad...
Now they're gonna get even.



FEATURES:

- Simultaneous 2 player option.
- 12 Levels of action packed gameplay.
- 92 Frames of character animation.
- Based on the award-winning NES game.

It's fast... It's furious... It's toadally Funphibian!

NEW!

NEW!

D/GENERATION

It has taken control.
It owns their minds.
It imprisons their bodies.
It even absorbs the building!
It's... D/GENERATION

A secret experiment is out of control at Genoq Biomedical Laboratories. The building is in chaos. The internal security system is blasting employees. And now, a terrifying life form has turned against creators.

D/Generation has taken over.

Using virtual reality to disguise itself as objects like a chair, the floor or even an entire room, D/Generation is determined to survive. You must search for clues to this disaster, solving puzzles with the help of Genoq survivors and the occasional computer terminal. Use your wits, your instincts and your laser to unravel this mystery and destroy D/Generation!

FEATURES:

Battle bizarre organisms that use virtual reality to disguise themselves.

Avoid traps and sneak attacks to solve puzzles in over 120 rooms.

Gather clues from computer files and Genoq hostages.

Explore the labs using an innovative, full-room cutaway perspective.

Discover a startling story line, amazing animation and intense neon graphics.

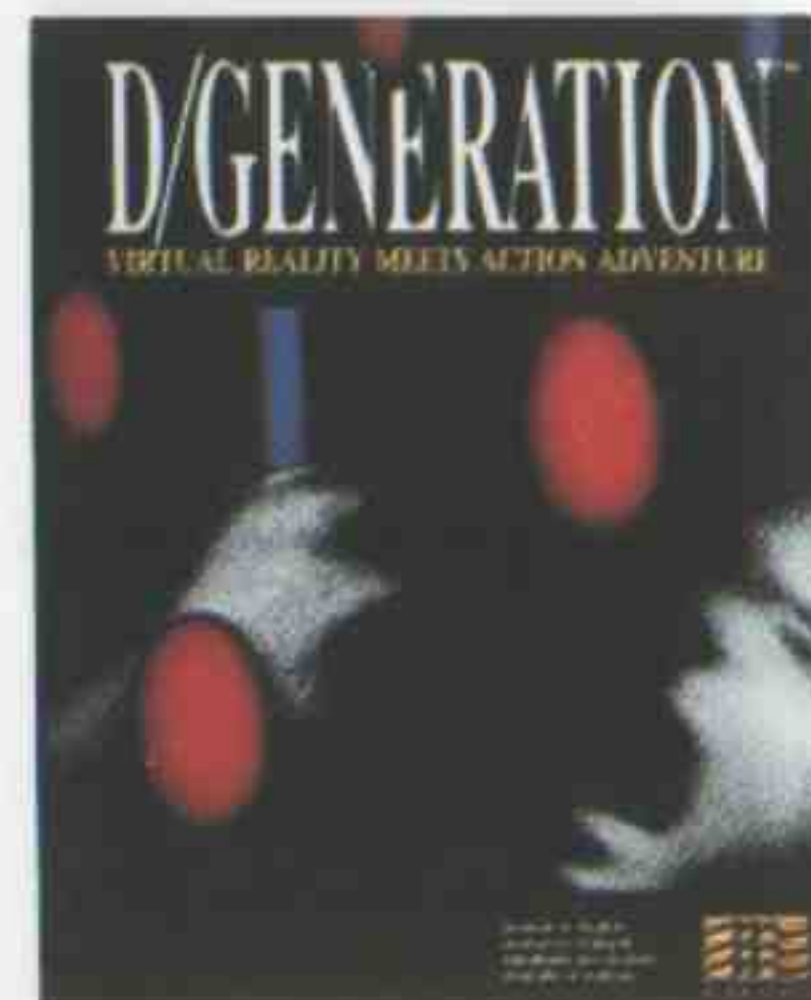
Stunning musical intro and sound effects.

"I love this game. In fact we're practically engaged."

91% Zero



"MINDSCAPE CLASSIC"

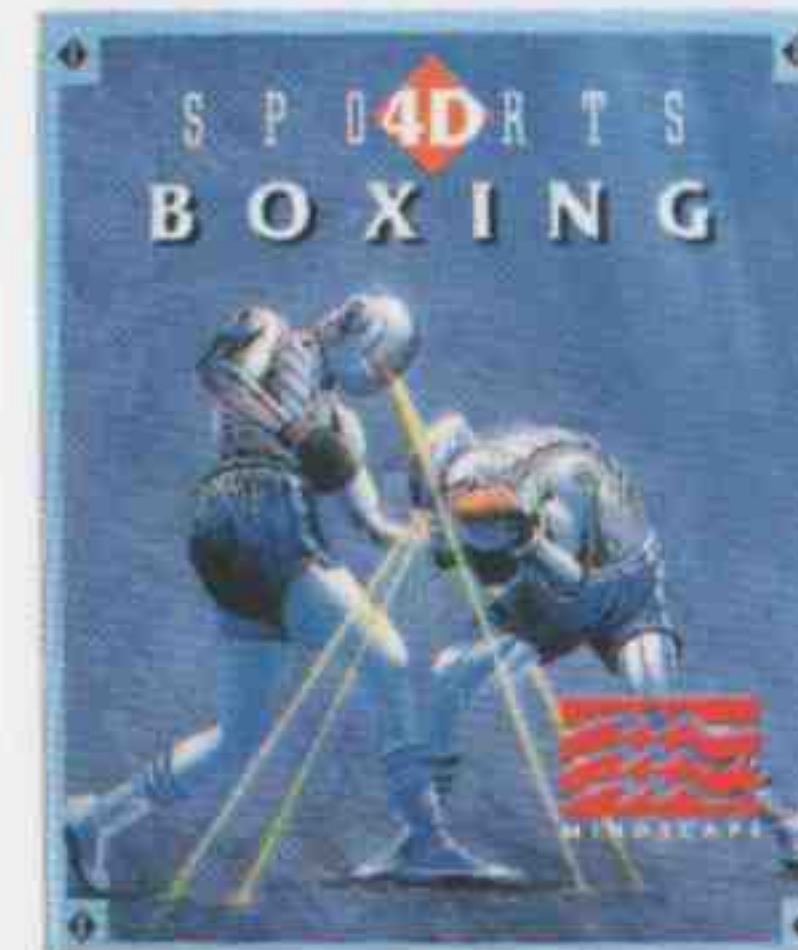


IBM PC and 100% compatibles
RRP - £19.99
Atari ST RRP - £14.99
Amiga RRP - £14.99



"D/Generation has everything every game should have."
93% ST Action

4D SPORTS BOXING



IBM PC and 100% compatibles
RRP - £19.99
Amiga RRP - £14.99

"MINDSCAPE CLASSIC"

Do you want to box in the fourth dimension?

The crowd are going wild as the champion and challenger step into the glare of the TV lights... we can hardly hear the announcer as he introduces the fight to the thousands who have turned up for what promises to be a night of pure sporting genius... Seconds out... Round one! The crowd leap to their feet as the fighters rain punches down on each other... Was that a stumble? Yes! He's down... What a knockout. This is boxing at it's absolute best. What a brilliant fight!

"...4D Sports Boxing is simply one of the best sports simulations around ...Superb".

The One 90%

"...4D sports boxing is absolutely brilliant ...the boxers move pretty much like their real-life counterparts ...this game's got it all, know wot I mean, Harry?"

Zero 90%

4D SPORTS DRIVING



IBM PC and 100% compatibles
RRP - £19.99
Amiga RRP - £14.99

"MINDSCAPE CLASSIC"

4D Sports Driving lets you loose on the most amazing test tracks ever built, in the fastest and best cars the world's motor industry have ever created. This is the ultimate proving ground where you can test these performance cars to destruction - literally!

FEATURES:

Face against the clock or different calibre dare devil racers.

Amazing seat-of-the-pants stunt driving simulator.

Fast, detailed and smooth polygon graphics.

4D Sports vision replay system lets you re-live your most perilous crashes and amazing stunts.

User selectable camera angles.

Digital sound effects and music scores.

BLUE MAX

Take control of one of eight class WWI fighters and find out how good you really are. Fly with the best - Richthofen, Fonck, Mannock, Reckenbacher - and learn their tricks and techniques.

FEATURES:

Action dogfight solo and team missions for one or two players using a single computer with any combination of keyboard, joystick, or mouse.

Strategy dogfight for the skilled purist. Blue Max acts like a highly intelligent strategic board game, allowing you and your opponent to work out detailed battle sequences and playback the moves in realtime 3D.

Dozens of historical missions around 4 different locations within France.

"MINDSCAPE CLASSICS"



IBM PC and 100% compatibles
RRP - £19.99
Amiga
Atari ST
RRP - £14.99

DAS BOOT

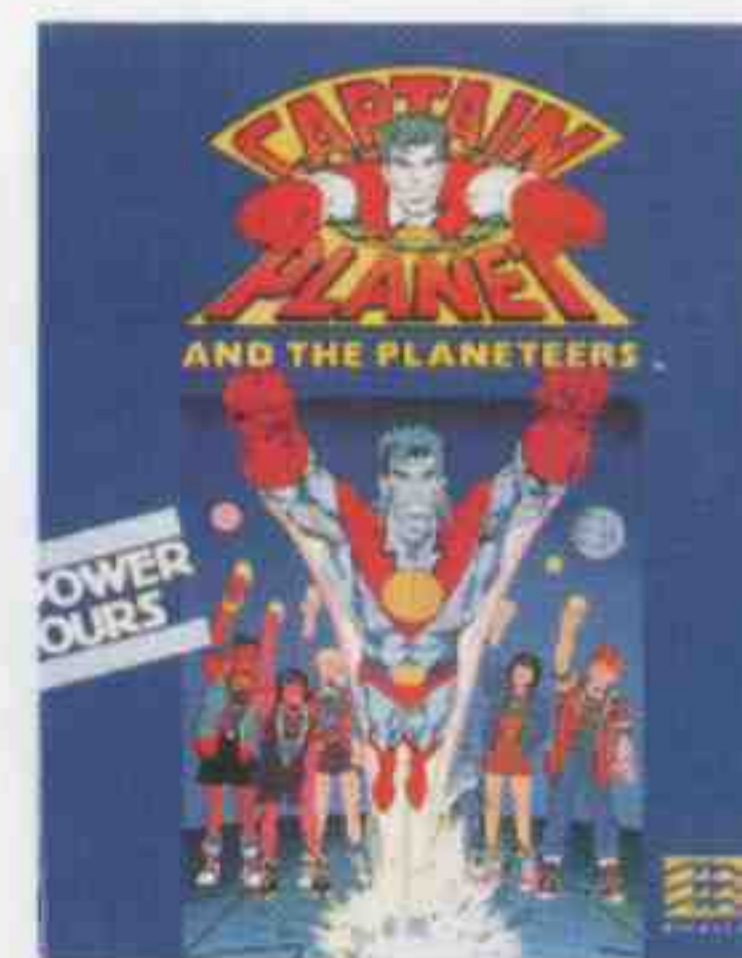


IBM PC and 100% compatibles
RRP - £19.99
Amiga
RRP - £14.99

"...It's got all the involvement of a submarine simulator combined with the playability of an arcade-style game."

91% The One

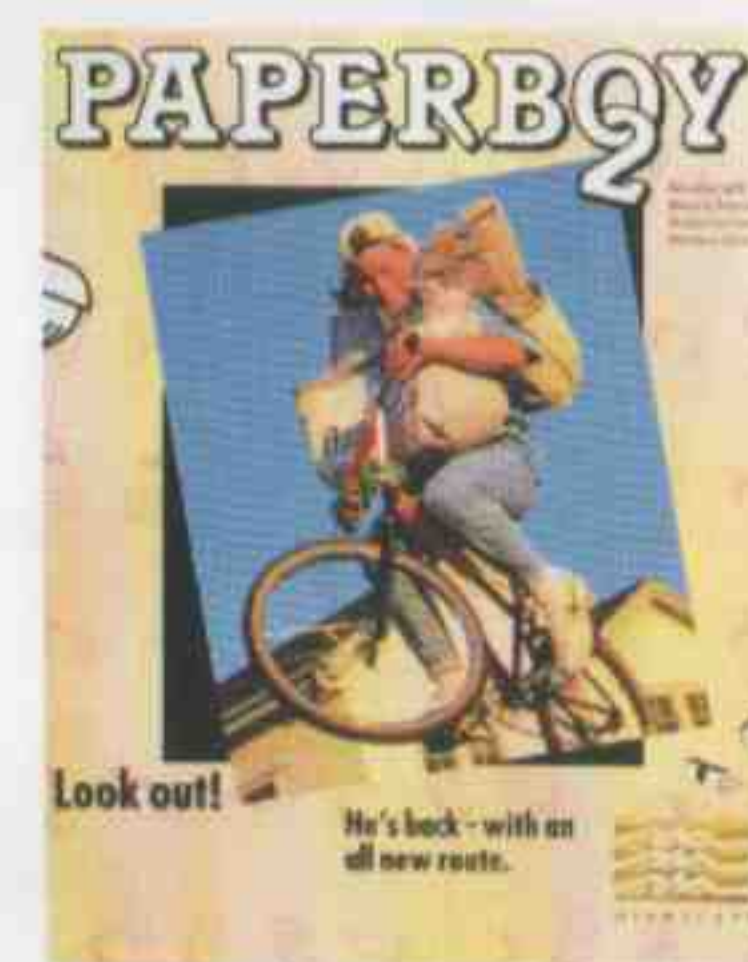
CAPTAIN PLANET



Amiga RRP - £14.99
Atari ST RRP - £14.99

"MINDSCAPE CLASSIC"

PAPERBOY 2

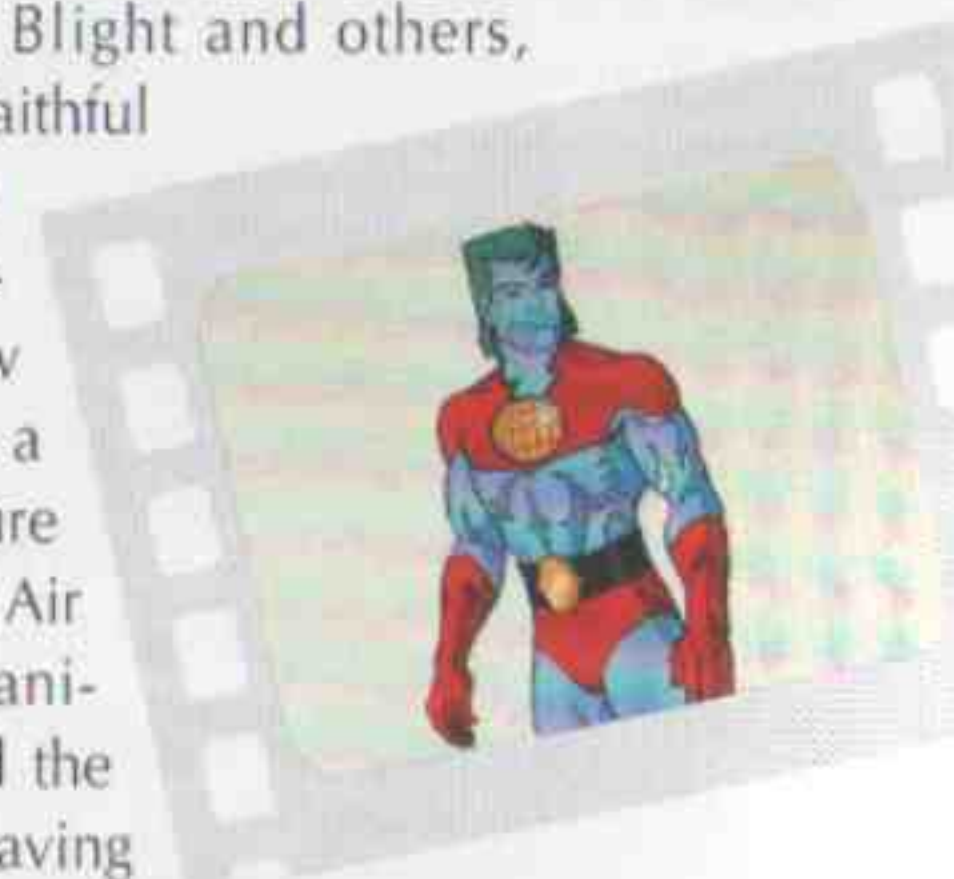


IBM PC and 100% compatibles
RRP - £19.99
Amiga
RRP - £14.99

"MINDSCAPE CLASSIC"

What's greener than a talking turtle?
Doesn't eat pizza?
...And certainly wouldn't live in a sewer?
Captain Planet that's who!!!

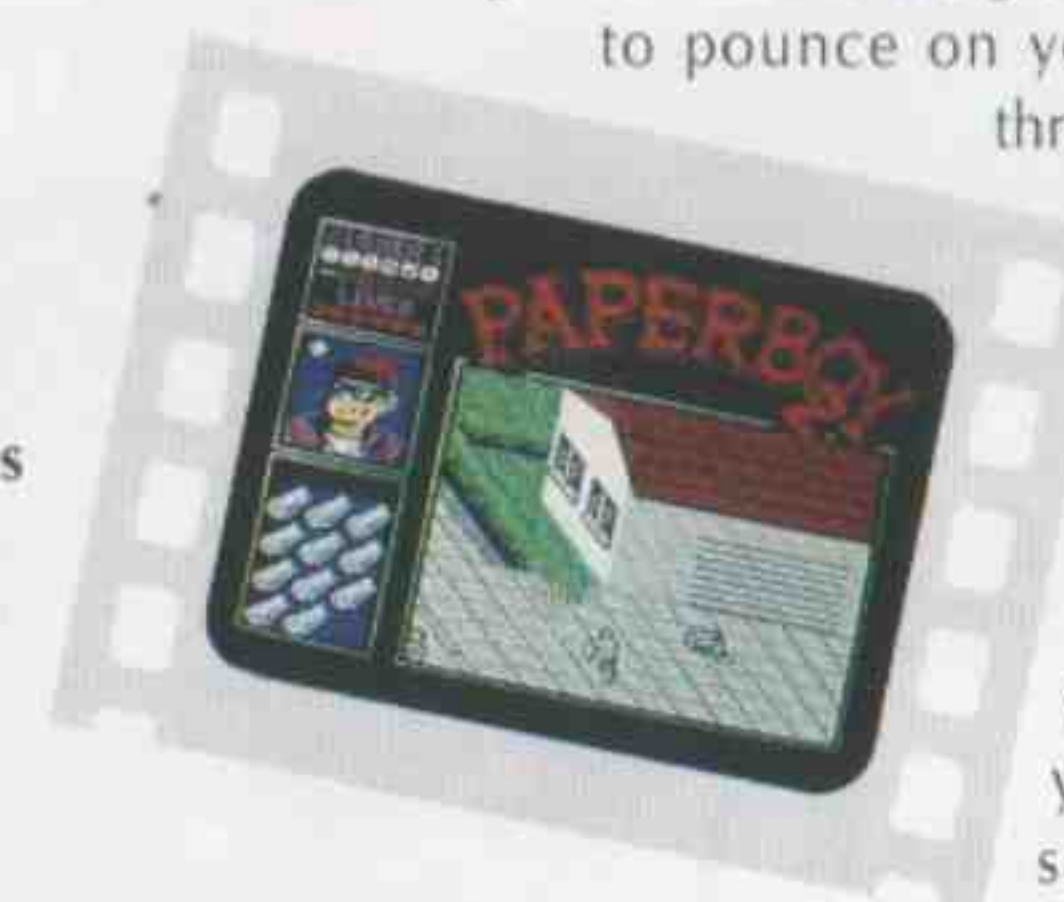
Courageously fighting against foes intent on destroying our world such as Looten Plunder, Duke Nukem, Hoggish Greedly, Dr. Blight and others, Captain Planet and his faithful planeteers are the first ever eco-conscious cartoon characters; now faithfully reproduced in a stunning arcade adventure by Mindscape. Oil spills; Air pollution; Endangered animals. Captain Planet and the planeteers have turned saving the earth's environment into the ultimate adventure!



He's back!!!

Once again, it's time to take up your paperbag, mount your mountain bike and go on your way. But this time it's not so easy. In Paperboy you were challenged by the terrible tricycle, the mischievous mongrel, the mindless mowing machine and the gruesome granny. Now waiting to pounce on you are: nasty little stone throwing adolescents, fireball spitting statues and a bunch of characters too horrible to mention.

Your job depends on getting through!... and if you survive you can take your chances on the sensational uprated BMX assault course!

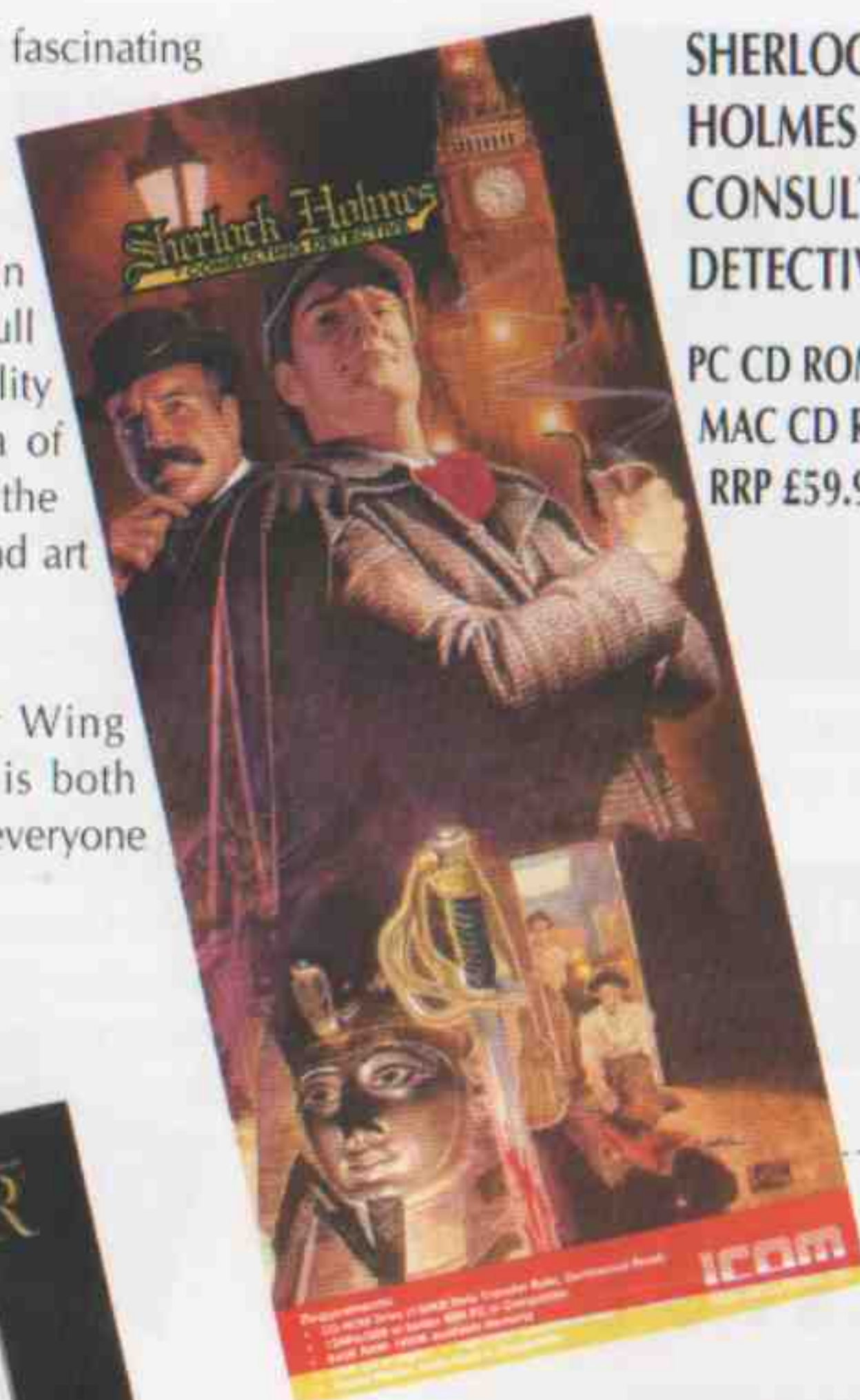


CD ROM

Mindscape International provides an array of fascinating and intriguing games through revolutionary new CD ROM technology.

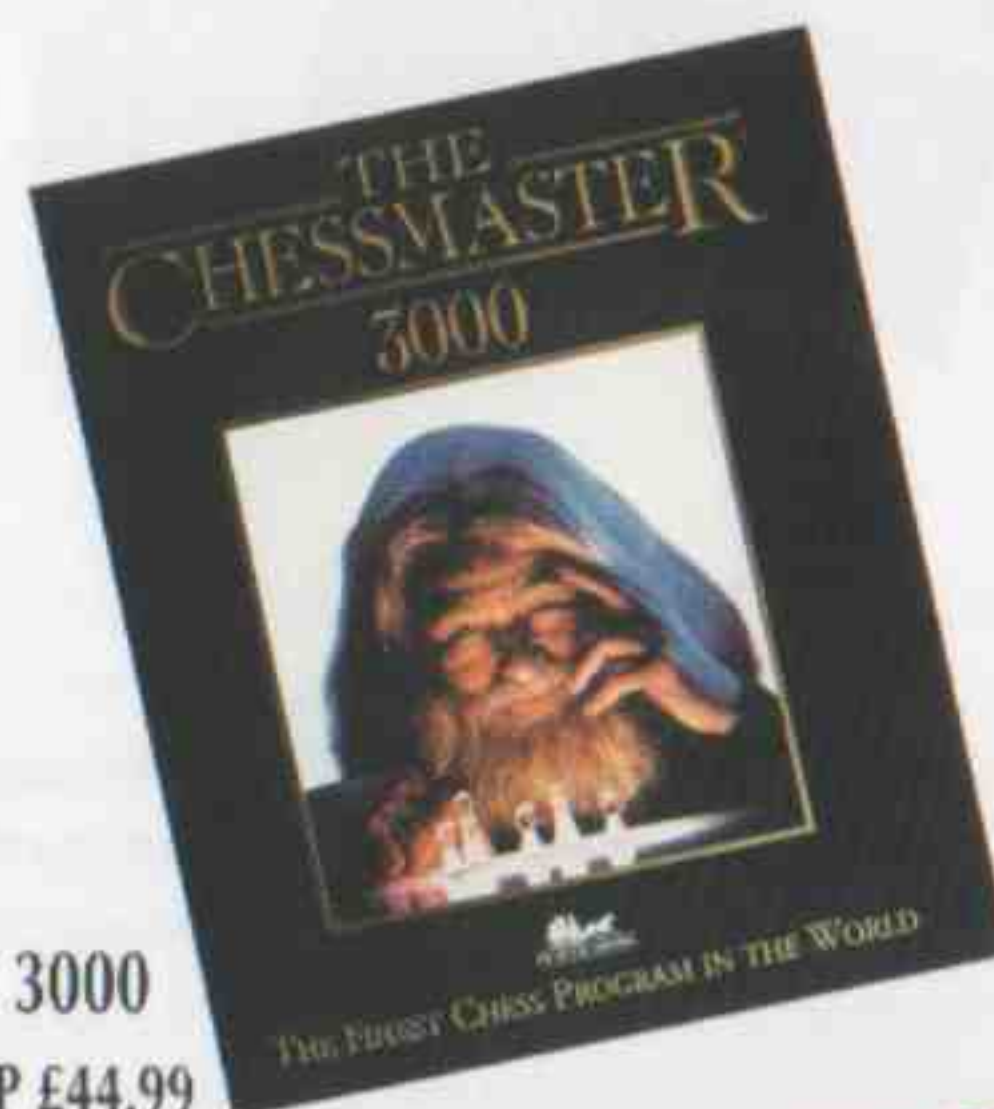
The amazing capabilities of CD ROM results in dynamic and captivating compilations with full colour graphics, superb animation and quality soundtracks throughout. A whole new era of entertainment has been created by having the ability to merge the worlds of film, music, and art with the world of computer software.

Titles as diverse as Sherlock Holmes or Wing Commander create an experience which is both realistic and engaging, providing appeal for everyone from mystery buffs to game lovers.



**SHERLOCK
HOLMES
CONSULTING
DETECTIVE**

PC CD ROM
MAC CD ROM
RRP £59.99



CHESSMASTER 3000
MPC CD ROM RRP £44.99

FOR FURTHER PRODUCT
INFORMATION, PLEASE
CONTACT OUR DIRECT
INFORMATION LINE ON
0444 872234

360 COMPILATION
PC CD ROM RRP £59.99



**WING COMMANDER I
DELUXE**

PC CD ROM RRP £59.99

ORIGIN

CD ROM



**ULTIMA I TO
ULTIMA VI**
PC CD ROM RRP £79.99

ORIGIN



**WING
COMMANDER I
AND ULTIMA V**

PC CD ROM
RRP £49.99

ORIGIN



**WING COMMANDER II
DELUXE**

PC CD ROM RRP £49.99

ORIGIN



**WING COMMANDER II
AND UNDERWORLD**

PC CD ROM RRP £49.99

ORIGIN



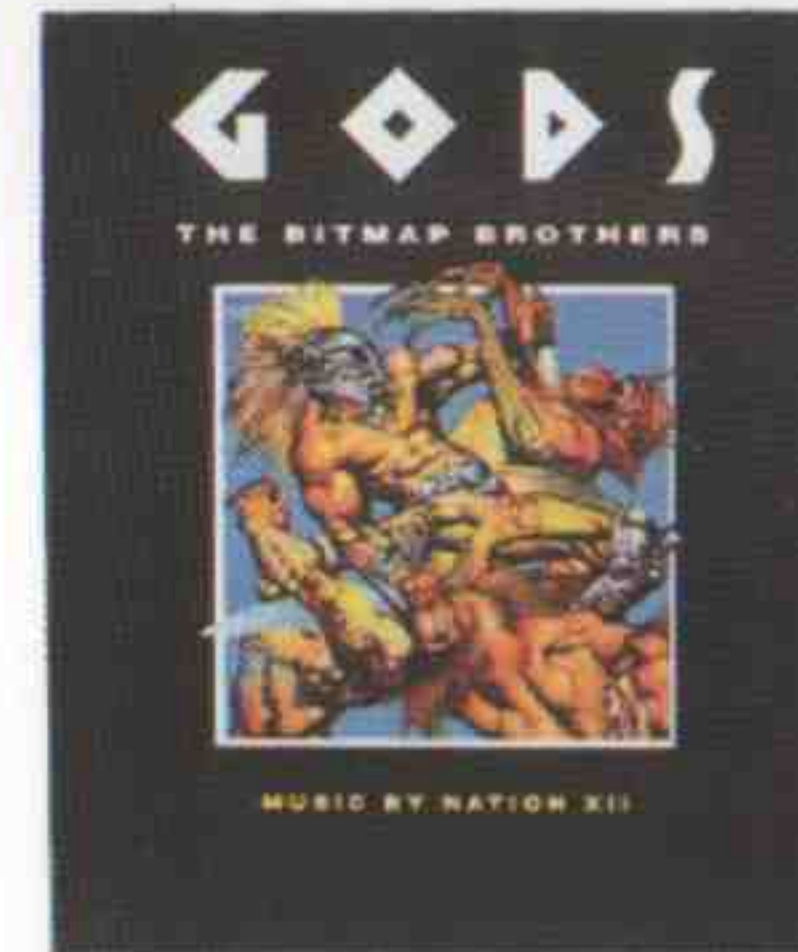
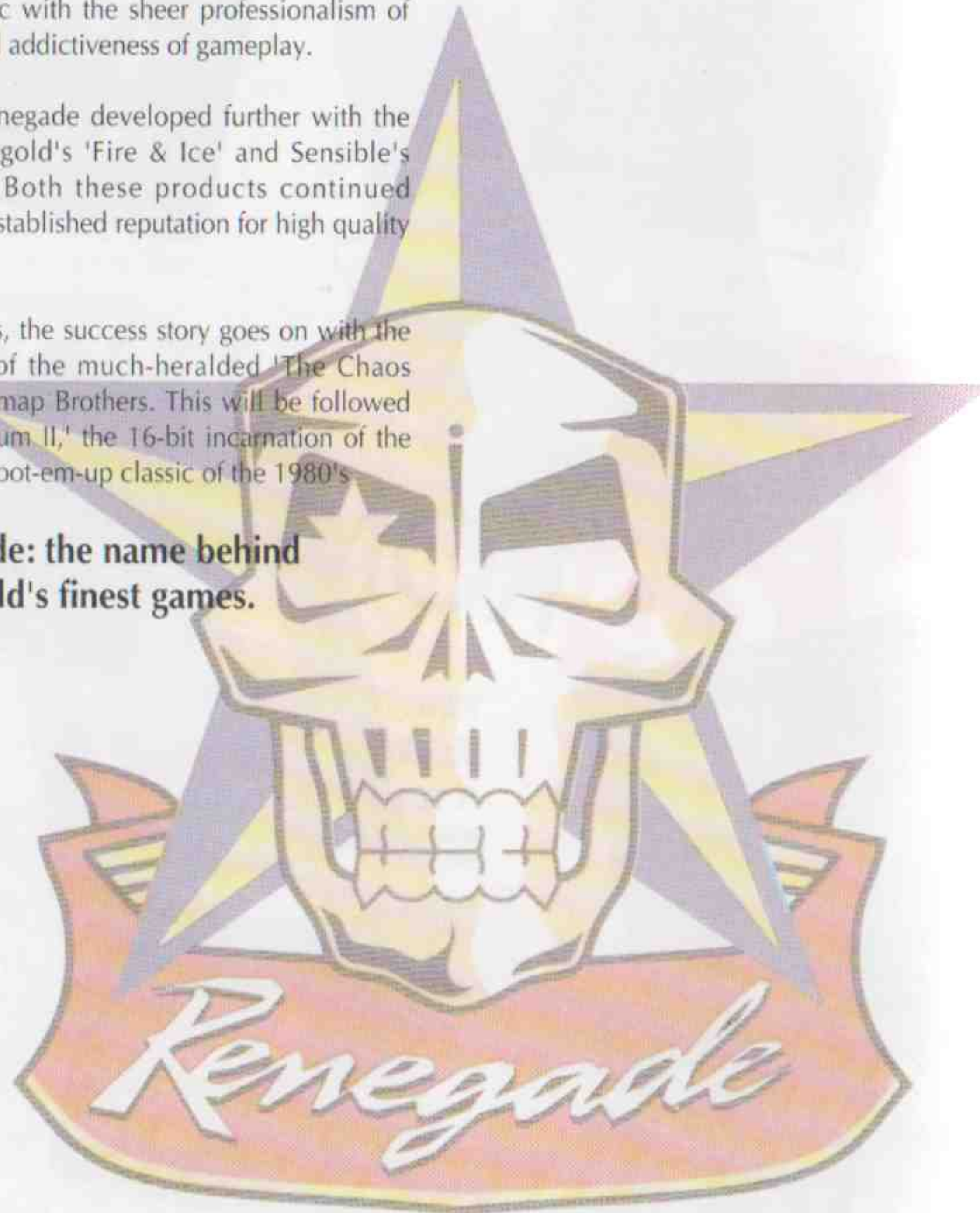
Renegade was formed in 1990 with one specific intention: to bring to the games-playing public only the best in high-quality 16-bit entertainment.

Starting with the inestimable skills of The Bitmap Brothers, Renegade set out to establish itself with titles of depth and imagination. Gods and Magic Pockets amazed both press and public with the sheer professionalism of their presentation and addictiveness of gameplay.

As 1992 arrived, Renegade developed further with the publication of Graftgold's 'Fire & Ice' and Sensible's 'Sensible Soccer.' Both these products continued Renegade's already established reputation for high quality software.

As the year continues, the success story goes on with the impending release of the much-heralded 'The Chaos Engine' from The Bitmap Brothers. This will be followed by Graftgold's 'Uridium II,' the 16-bit incarnation of the all-time shoot-em-up classic of the 1980's

Renegade: the name behind the world's finest games.



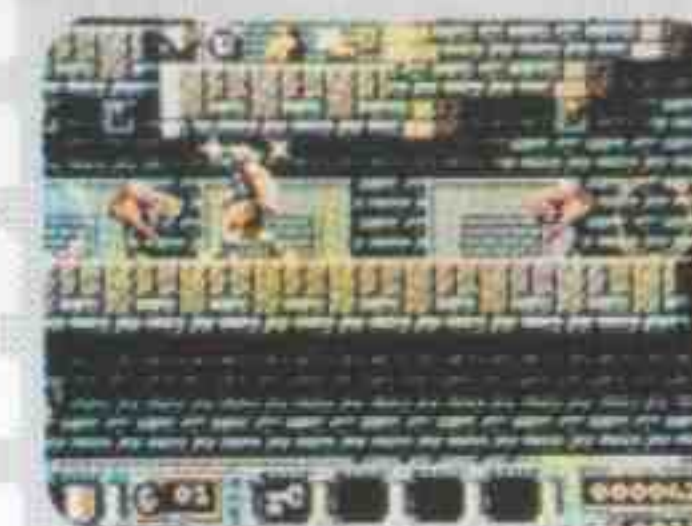
IBM PC and 100% compatibles
RRP - £34.99
Amiga RRP - £25.99
Atari ST RRP - £25.99



Gods - without a doubt the Bitmap Brothers finest hour; set in ancient Greece, you are a warrior bent on glory. Your task is to rid your city of demons and prove yourself immortal.

The game features some of the finest graphics seen in an arcade game, and the best sound effects this side of a recording studio. Many of the adversaries feature a unique intelligence system that allows them to 'think' their way to defeating you. Combined with a program that 'monitors' the player's performance and tunes the gameplay accordingly, Gods is the complete gaming experience for players of all ages and abilities.

"Great sound, brilliant graphics, outstanding gameplay."
92% Your Amiga



SENSIBLE SOCCER

THEY THINK IT'S ALL OVER... IT IS NOW.

This game, without the slightest shadow of a doubt, is the best football game EVER! This is no extravagant claim but the opinion of the press across Europe where it has achieved an amazing average rating of 92%.

So get this chart-topping game onto your screen and thrill to the sliding tackles of the finest football game that you'll find.

FEATURES:

100 European teams.

Design your own leagues & cup tournaments.

1 & 2 player action.

Intelligence.

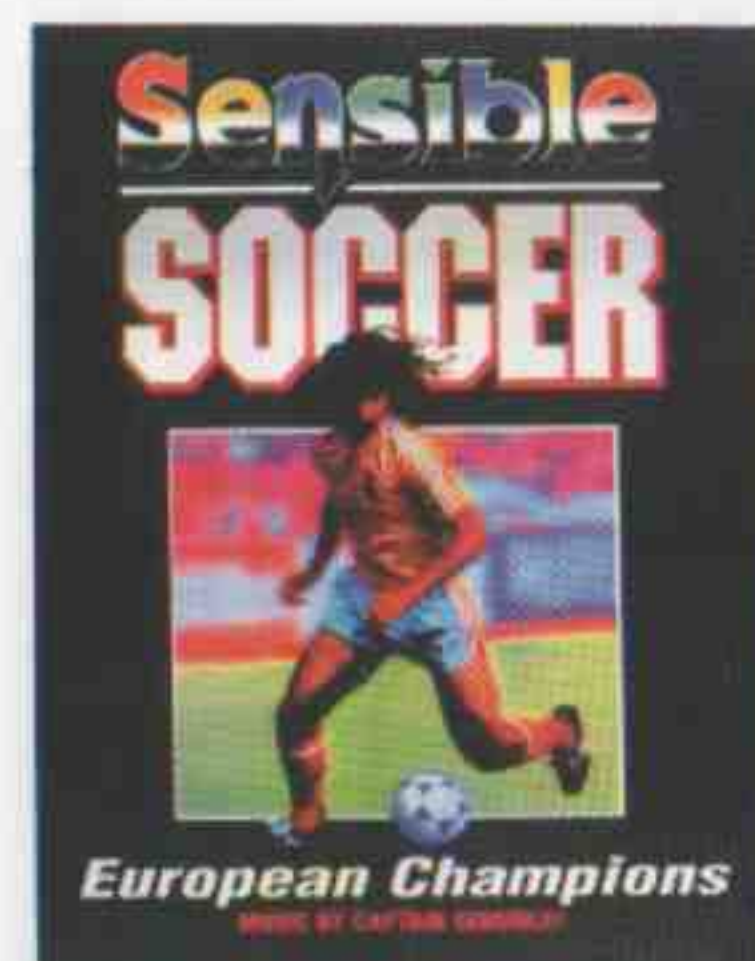
Sampled sound effects.

Amazingly detailed kits.

Subs bench with manager.

Tactical advice on opposition.

Named scorers etc.



Amiga
Atari ST
RRP - £25.99

FIRE & ICE



Amiga
Atari ST
RRP - £25.99

Straight from the team that brought you Paradroid 90 and Rainbow Islands!, comes the last word in fast, beautiful and incredibly challenging arcade platform games.

Featuring 30 levels of well-judged action, Fire & Ice will hold you and keep you playing like no other game.

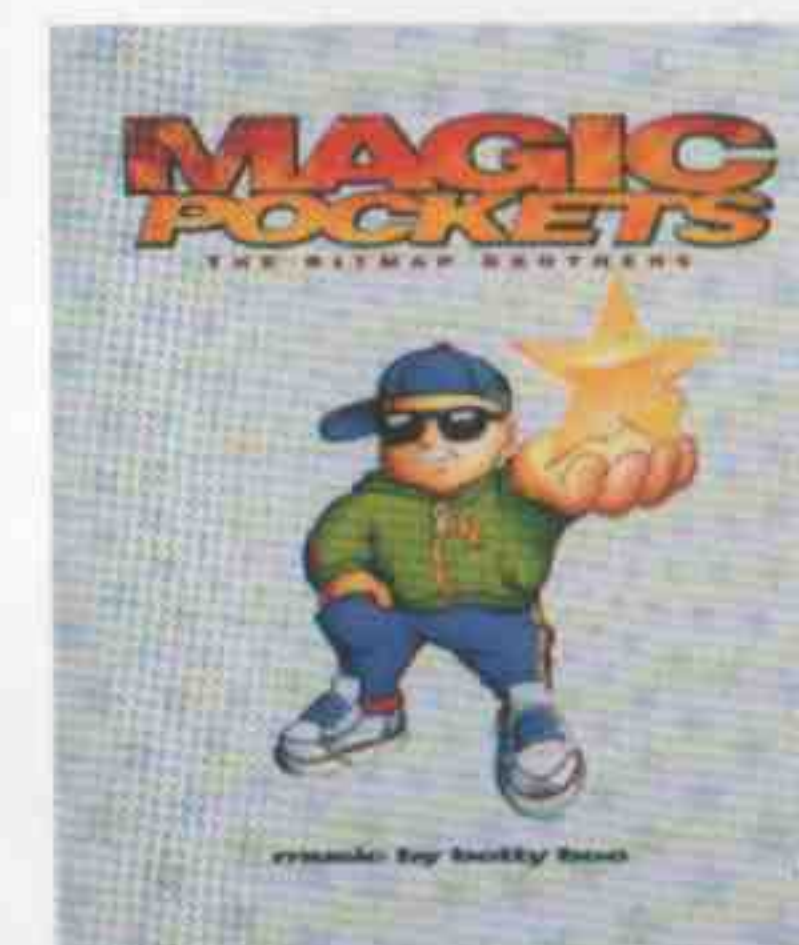
"The best platformer since Rainbow Islands... good looking, highly playable and addictively tough."

92% The One

"Fire and Ice holds its head proud amongst the best of Amiga platform games... it's Brrrrrrrilliant!"

88% Amiga Power

MAGIC POCKETS



IBM PC and 100% compatibles
RRP-£30.99
Amiga RRP-£25.99
Atari ST RRP-£25.99

NO ONE MESSES WITH THE BITMAP KID!

With a liberal dose of wit and more than a little imagination, Magic Pockets will provide ST, Amiga and PC owners with the most fun that they've had in years. The graphics are stylish, the gameplay is fast and complex. With music by Betty Boo, Magic Pockets will be sure to provide COMPLETE entertainment.

FEATURES:

Intelligent nasties, these can chase you, steal your toys and eat your sweeties!

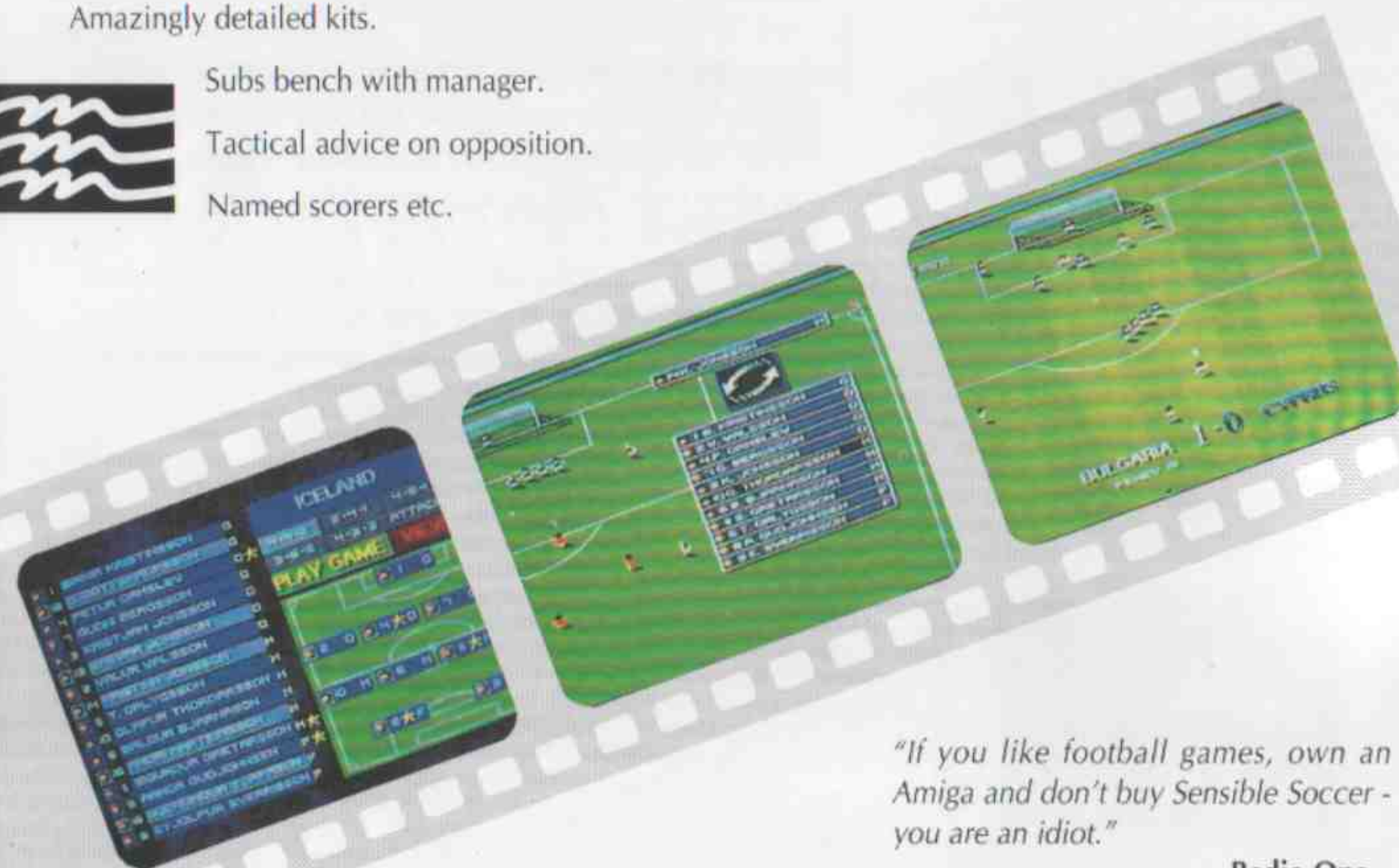
A host of Mega power-ups and special features including laser helmets, bubble-gum, road drills and Bitmap shades.

Four huge levels, each with a particular style of gameplay.

End-of-Level sub-games to bring extra action and special bonuses.

"What an absolute triumph! This is a riot of gameplay... could even be the Bitmaps best effort yet!"

94% The One

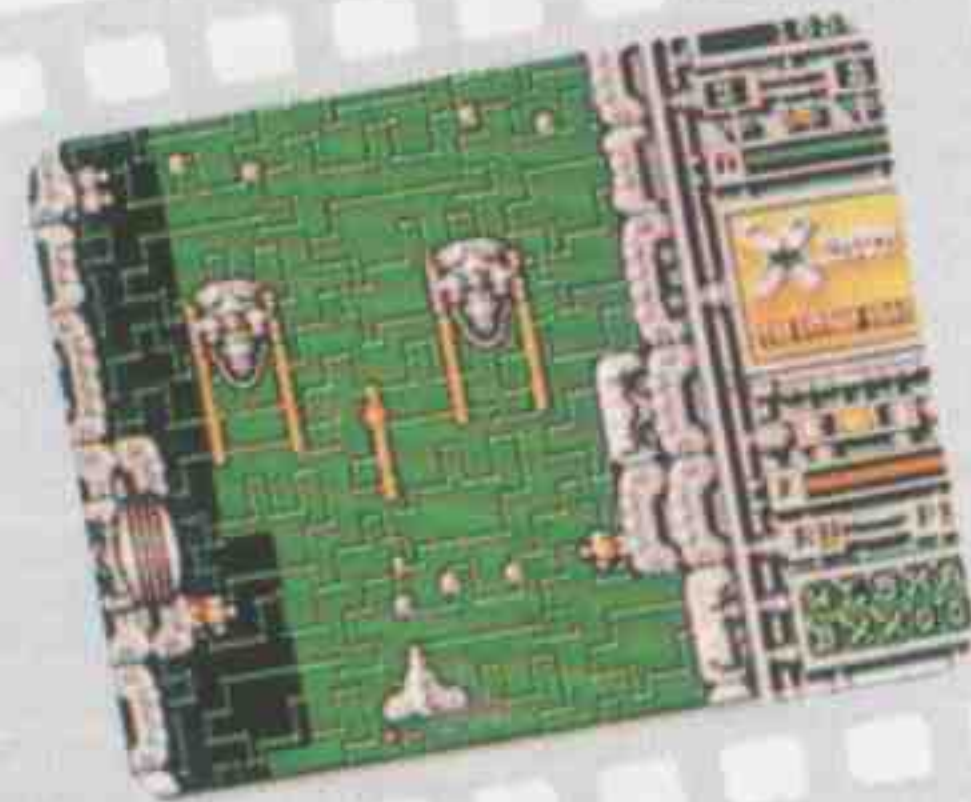


"If you like football games, own an Amiga and don't buy Sensible Soccer - you are an idiot."

Radio One

"Every other football game is redundant as of now."

The One 92%



The Bitmap Brothers have established a reputation as one of the finest games designers in Europe. Now you can grab this chance to get a piece of computer game history into your collection with three of their games presented in the Bitmap Brothers Vol. 1.

Xenon, the game that began the legend. A fast paced shoot 'em up, Xenon showed the world what really was possible with 16 bit technology.

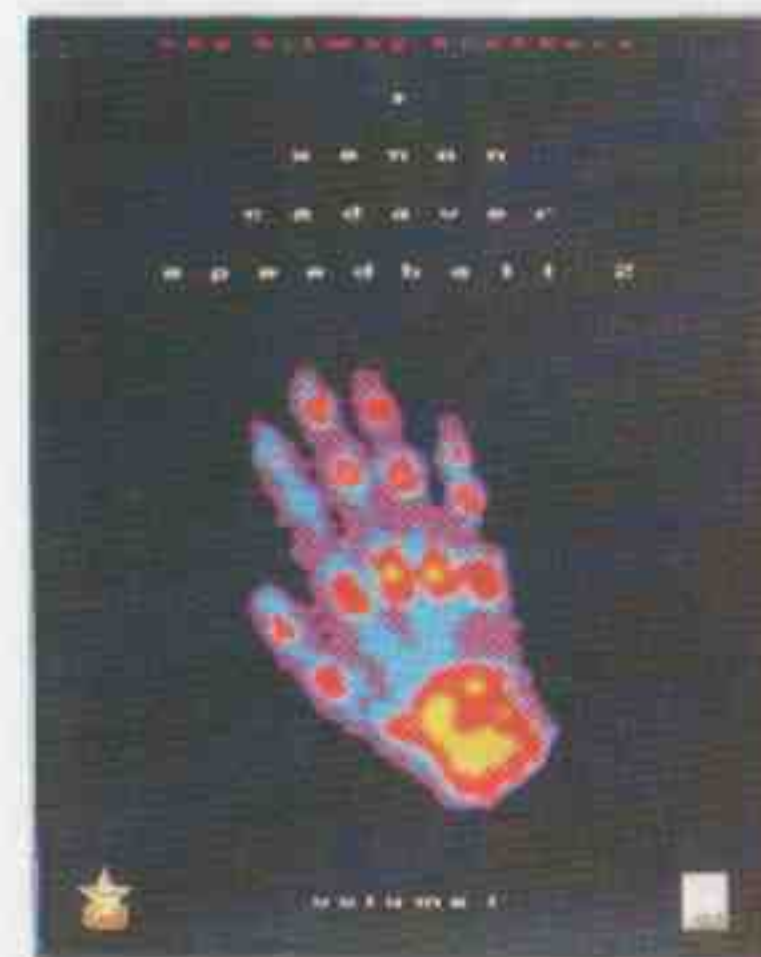
"In five years of reviewing computer games, this is the best shoot-em-up I've ever played." - C & VG

Cadaver, a deep and complex adventure. Using a revolutionary and now much-copied interface, that brings all elements of the Bitmap style together in one game.

"Quite simply a stunning game and one that proves that the Bitmaps can turn their hands to any style of game. Brilliant."

Speedball II, an awesome challenge. Speedball, a fast and aggressive sport. You take charge of the leagues' worst team, Brutal Deluxe....but how well can you do?

"There is absolutely nothing to fault... The Bitmap Brothers have created a game which is without doubt a classic." - CU Amiga



Amiga
Atari St
RRP - £25.99



COMING SOON FROM RENEGADE

Autumn 1992 sees the release of the most eagerly awaited Bitmap game yet,

The Chaos Engine!

Set in the mid-nineteenth century, an early form of computer has been developed and proves to have an evil nature as it unleashes the beasts of Chaos onto an unsuspecting world.

A truly challenging 1 or 2 player game, The Chaos Engine is the game worth having!

**STOP
PRESS!**

Uridium II is now in development!

Renegade is proud to confirm that there will be a sequel to the Commodore 64 shoot-em-up, the game that set the standards for generations of gamers. It won't be finished until 1993....but it will be WELL worth waiting for!

INTRODUCTION TO ORIGIN

Founded in 1983, Origin is a privately-held, international company which develops and publishes entertainment software for personal computers. To date Origin has produced more than 30 games titles including the award winning Ultima saga and Wing Commander series.

Richard and Robert Garriott, the co-founders of Origin, have a complementary blend of talent which has earned the company's success. Robert, the elder brother, has strengths in managing international affairs and finance, and Richard (alias Lord British) is the conceptual and creative half to this dynamic duo.

Within the last two years the company's size has quadrupled to more than 140 employees ranging from artists, writers, musicians and programmers, to sales and administration. The recent purchase of a new building in the US with more than 55,000 square feet of office space means Origin will soon be able to firmly plant its roots in Austin, Texas.

To date Origin's releases have included The Ultima series which have grown into a cult Fantasy Role play adventure saga with thousands upon thousands of followers.

Richard Garriott has with each Ultima, revealed new and exciting technology including an interface that is easier to use each time, and a storyline that is intricate and captivating to even the novice FRPG player. Richard has up to 30 people working on his latest Ultima releases and strongly believes in his team, "Now, computer games are big budget, sometimes topping a million dollars in development costs and every position's a speciality: Writers, artists, musicians..."

Classic hits such as Chris Roberts' Wing Commander with it's add on disks Secret Missions 1 and 2, followed by Wing Commander II and Special Operations 1 and 2 have also had unprecedented success. Collectively the Wing Commander series have gained accolades worldwide.

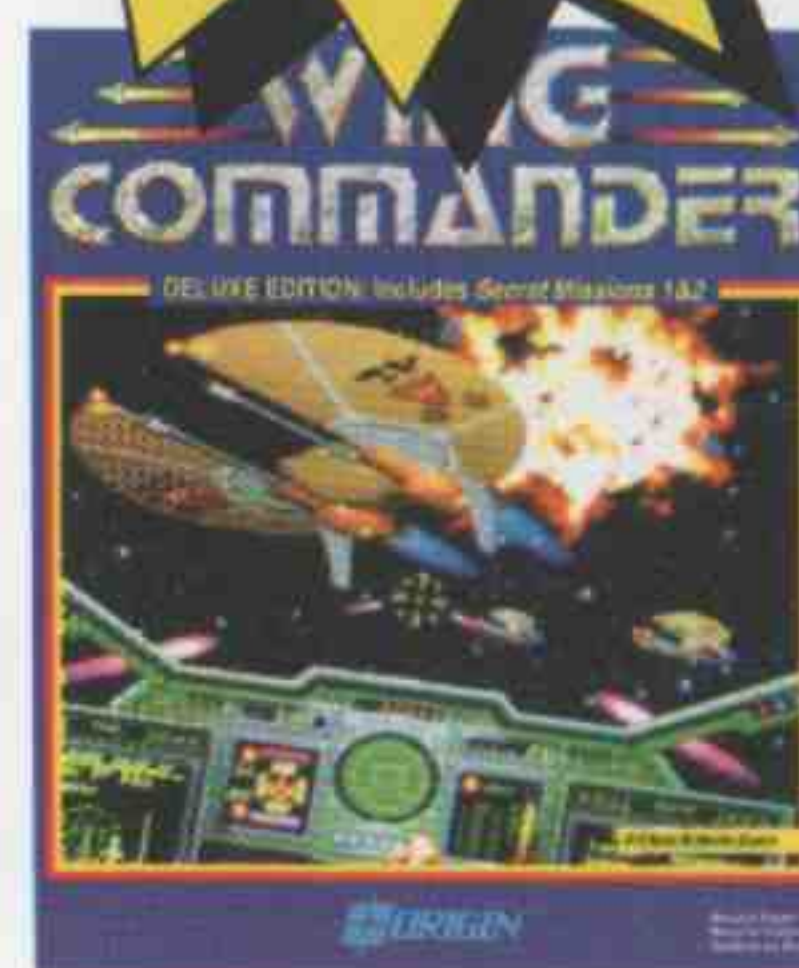


WING COMMANDER

THE AWARD WINNING



WING COMMANDER I
AND SECRET MISSIONS
1 & 2. DELUXE EDITION.



IBM PC and 100% compatibles
RRP - £45.99



"Wing Commander
really is just like
playing a movie, it
just blows the
competition away."

PC Leisure

SOAR INTO DEEPSPACE DOGFIGHTS WITH YOUR WINGMAN AT YOUR SIDE!

The Terran confederation is locked in deadly galactic war with the Kilrathi, a vicious, militaristic alien race whose space combat tactics pose a grim threat to the survival of mankind.

You command a wing of Terran spacefighters as you lead fast-paced, strategic sorties against advancing waves of Kilrathi attack ships.

Experience realtime spaceflight simulation, combat tactics and pilot-to-pilot interaction as you've only imagined them in the movies until now.

Witness the most sophisticated, 3D graphics technology ever seen on a personal computer.

Experience the intelligent music and sound system that dynamically adjusts the tempo and mood of the music to match the game.

SECRET MISSIONS 1: THE NEXT CHAPTER IN MANKIND'S WAR AGAINST THE KILRATHI

An enemy strike fleet has used a devastating secret weapon to destroy a Terran colony. Pilots of the Tiger's Claw must fight against overwhelming odds to thwart the Kilrathi fleet and destroy this new weapon.

Now you can continue your personal quest to defeat the Kilrathi in this new 16 mission campaign featuring four new enemy ships and stunning graphics.

Fly any of the 40 original Wing Commander missions, in any order, with the "Mission Selector".

SECRET MISSIONS 2 CRUSADE: DISCOVER THE TRUTH BEHIND THE KILRATHI'S "HOLY WAR"

Continuing the story of the Tiger's Claw, a huge Kilrathi fleet manoeuvres toward an isolated star system and a planet of peaceful, primitive natives. After a Kilrathi renegade defects with the crew of a small destroyer, you'll fly a Kilrathi fighter in a fascinating series of undercover missions. Another new 16 mission campaign offering unparalleled intensity, new missions and goals, and higher levels of excitement than ever before.

Live the relentless adventure as you fly through mission after mission of action and intrigue in a story that tailors itself to your successes... and failures. Two new wingmen, Koomsday and Jax, join you in your battles against enemy pilots!

WING COMMANDER 2 VENGEANCE OF THE KILRATHI

**MORE THAN A SEQUEL... IT'S AN
EXPLOSIVE INTERACTIVE MOVIE!**

You'll fly the new generation of starfighters - faster, stronger, and even more deadly than before. You'll assault the Kilrathi in the jump-capable Broadsword bomber. Attack enemy ships as a tailgunner, launch the killer torpedoes that can destroy a Kilrathi carrier with a single hit and face the deadly new Kilrathi stealth fighter! But an even deadlier enemy lurks. You'll learn that the Confederation fleet has been infiltrated by human traitors dedicated to the defeat of the confederation forces.

Play a larger, more intense game, with nearly twice the missions of Wing Commander!

Thrill to more combat, a suspenseful storyline, new characters, and digitized speech that brings the Wing Commander II adventure to life! Use the Instant Replay controls to review your combat from all angles!

ADD ON MODULES FOR WING COMMANDER II

SPECIAL OPERATIONS 1

Blasting into action after your triumph in Wing Commander II, you transfer to Rigel Sector, along the frontier. Supply lines to the front have been cut, and only you can discover why! It could be Kilrathi infiltrators, Mandarins or even pirates! Exciting graphics and pulse-pounding action in true Wing Commander style! **RRP - £19.99**

SPECIAL OPERATIONS 2

The Mandarin threat continues in the second expansion for Wing Commander II. Eye-popping animation highlights this tension filled chapter of the Wing Commander saga. Are you good enough, or will the Confederation fall to the might of the Empire of Kilrah? **RRP - £19.99**

SPEECH ACCESSORY PACK

The speech accessory pack will expand your whole game playing experience. You'll be amazed at the difference that speaking characters can make! You'll hear your wingmen confirm your commands and praise your successes as you battle the alien enemy. Kilrathi aces will scream defiance at you, cursing if you defeat them and gloating if they succeed in outwitting you. Key cinematic scenes in the game are also enhanced with full speech.

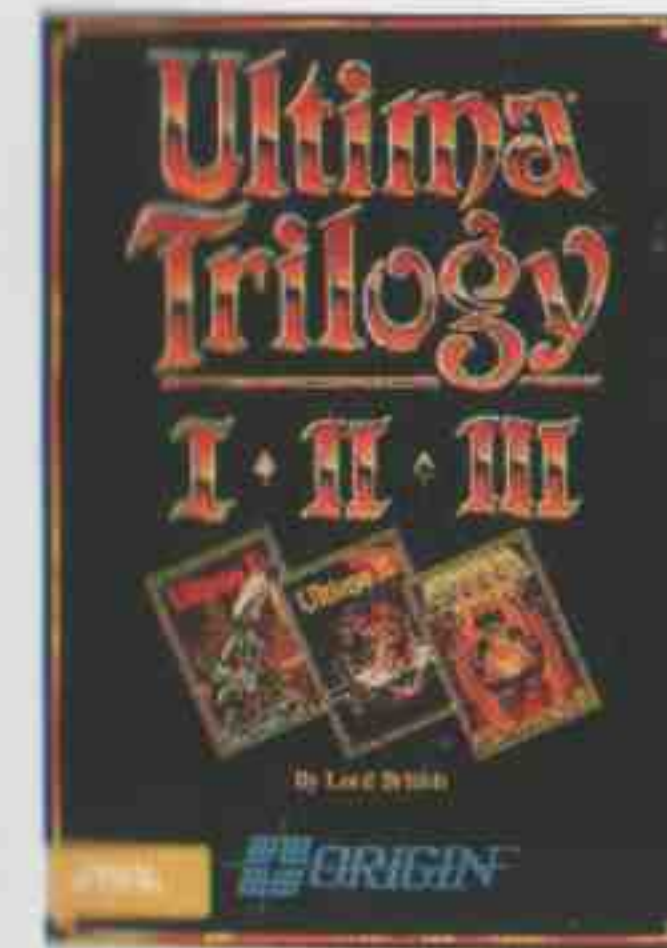


IBM PC and 100% compatibles
RRP - £39.99

ORIGIN™



ULTIMA TRILOGY 1



IBM PC and 100% compatibles
C64 Disk
RRP - £30.99

ORIGIN™

CHAPTERS I-II-III

More than 1 million fans throughout the world have been enchanted by the struggles of Lord British's kingdom against the forces of darkness. In Ultima I, II, and III, Lord British weaves the captivating story of the Triad of Evil. Now you can confront the Triad and enjoy all three of these classics in this distinctive special edition of the Ultima Trilogy.

ULTIMA I - THE FIRST AGE OF DARKNESS

From the lair of Mondain the Wizard, hordes of nightmarish creatures stalk forth to devastate the tranquil kingdoms of Sosaria.

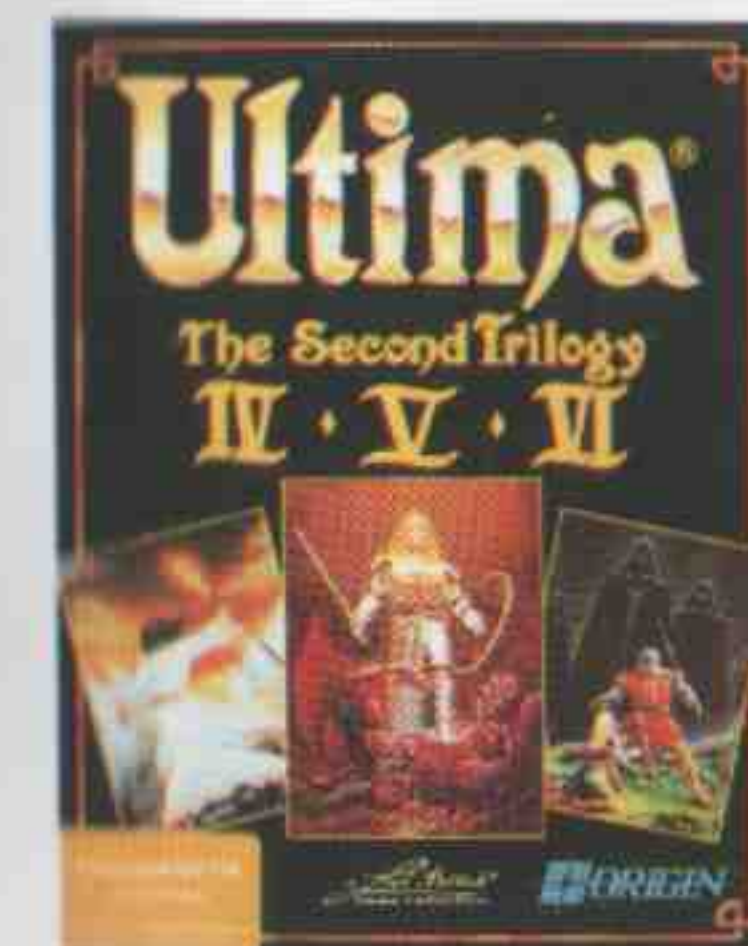
ULTIMA II - THE REVENGE OF THE ENCHANTRESS

Evil thunders its way into the world once again. Minax, the young apprentice of the foul wizard Mondain, has grown to adulthood. With unrelenting fury, the Enchantress inflicts a hideous vengeance against the land and its people.

ULTIMA III - EXODUS

After years of peace, fragments of a manuscript hint at an unholy alliance between Mondain and Minax. Soon the orc drums beat again, heralding the awakening of the Great Earth Serpent from a slumber of countless ages.

ULTIMA TRILOGY 2



IBM PC and 100% compatibles
C64 Disk RRP - £30.99
Ultima VI also available
for Amiga and Atari ST.
RRP - £30.99

ORIGIN™

CHAPTERS - IV, V, VI

ULTIMA IV - THE QUEST OF THE AVATAR

The world of Britannia is torn with strife, and the people have lost focus and direction in their lives. To lead them in the correct direction - to save their very souls - you must face the agonizing trials and struggles of becoming an Avatar. This requires demonstrating the eight virtues of Avatarhood in various victories over seemingly impossible odds!

ULTIMA V - WARRIORS OF DESTINY

The once-loyal Blackthorn has assumed the throne and imposed martial law to keep the peace. But he is soon seduced by power and becomes a tyrannical dictator, aided by shadowy lords of evil from another age. Only you, the Avatar of Legend, can save the True King and end Blackthorn's reign of terror!

ULTIMA VI - THE FALSE PROPHET

Uncover the mystery of the gargoyles! The action begins immediately as you, the Avatar, find yourself in the clutches of horrifying gargoyles! These evil creatures have attacked Britannia and you alone can stop them. As your actions advance the story, you learn about the gargoyle race and soon realize that the invaders aren't mindlessly evil - they're fighting to save their race and to right an ancient wrong.

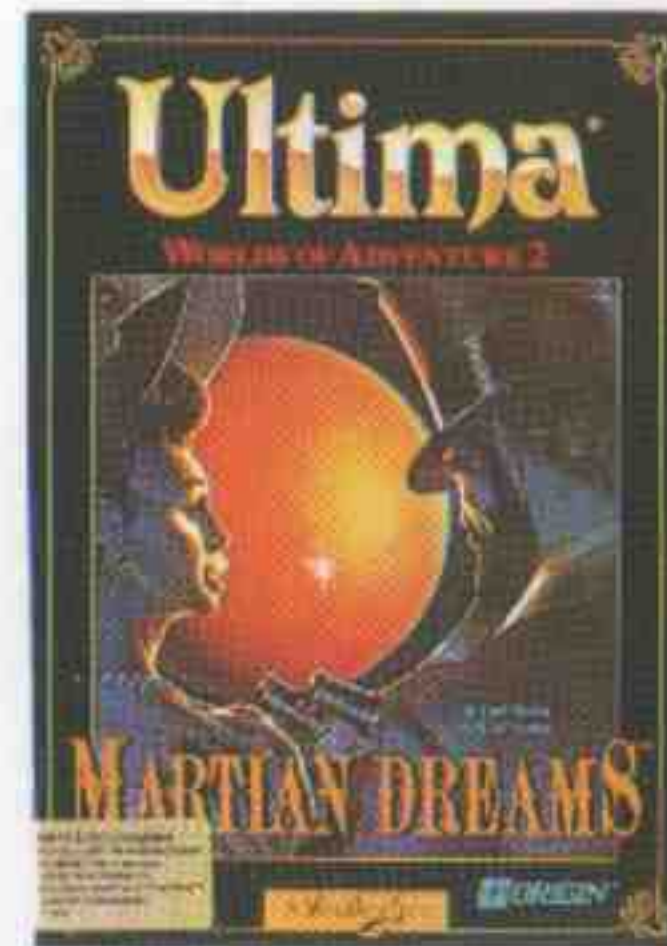
MARTIAN DREAMS

Hurtle back in time to the 1890's and ask "What If?" The valiant adventurer is the Avatar, hero of every Ultima story. In Martian Dreams, he travels to the Victorian era to rescue a stranded Mars expedition, but soon finds himself on an even bigger quest: to resurrect the long-dead Martian race! This is the game that asks...

What if an ancient race of beings had actually built canals on Mars as Percival Lowell surmised?

What if Jules Verne and H.G. Wells had been right, and a space cannon powerful enough to send men into space had actually been constructed?

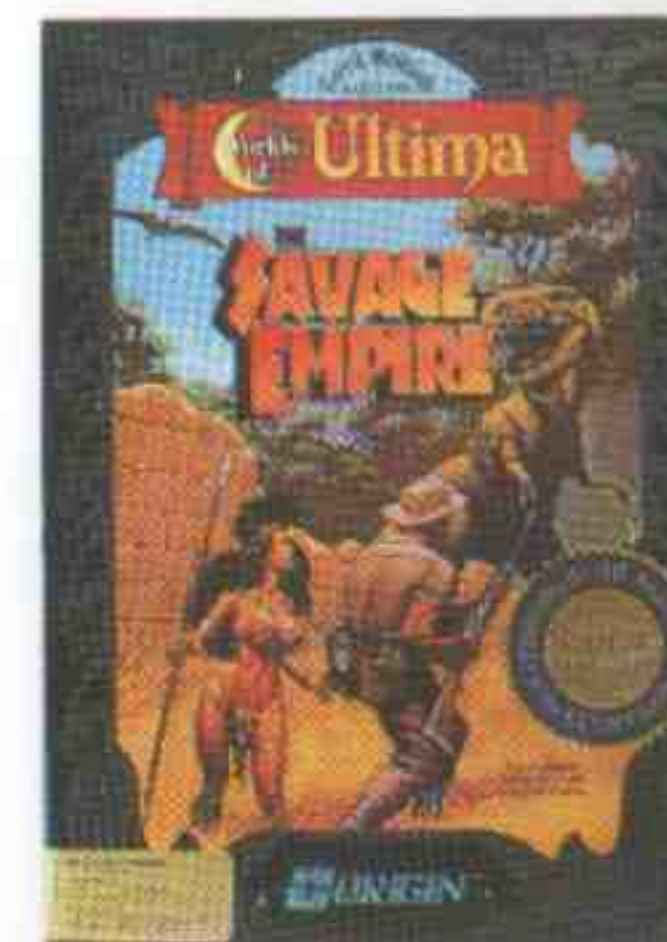
What if a modern explorer ventured forth to rescue these stranded notables to restore their future and his own past?



IBM PC and 100% compatibles
RRP - £35.99



SAVAGE EMPIRE



IBM PC and 100% compatibles
RRP - £35.99



Join the expedition to a land that time forgot! Discover the hidden world of Eodon as you are transported by a Moongate into an exotic and perilous jungle domain ruled by bloodthirsty dinosaurs and a tyrannical high priest. Together with your modern day companions, Professor Rafkin and ace reporter Jimmy Malone, and with the assistance of the exotic jungle Princess Aiela, you will uncover mysteries of lost civilizations, enigmatic pyramids, native tribes and a spectacular underground city built by an ancient, yet advanced race of beings.

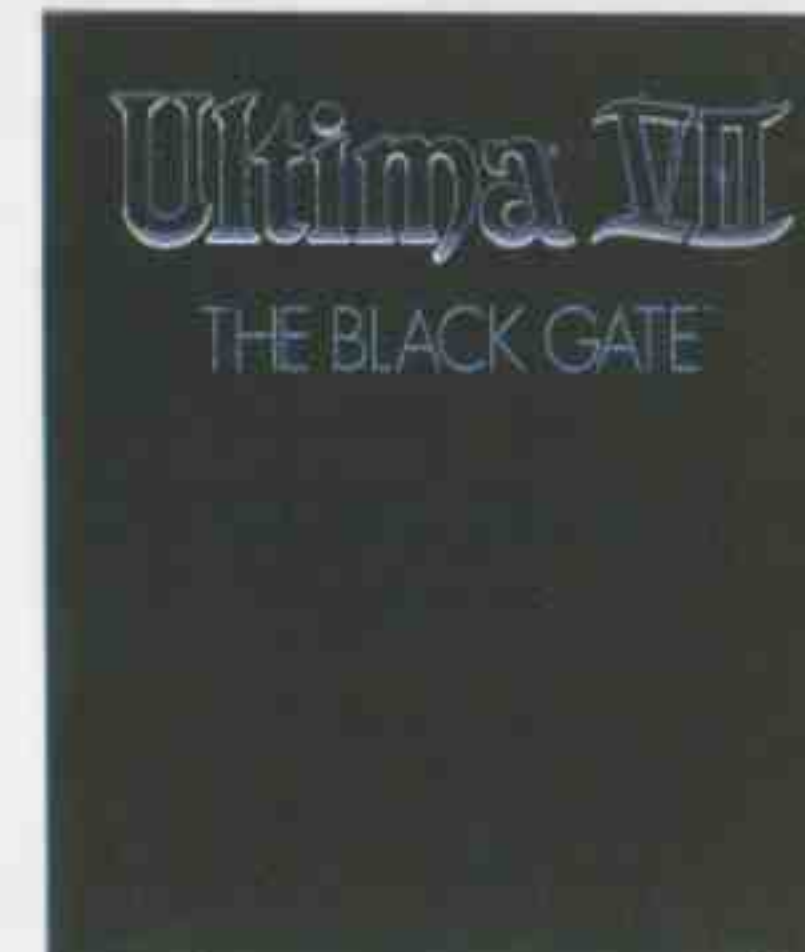
FEATURES:

Spectacular art and animation from ORIGIN's acclaimed designers and artists.

Full length soundtrack and musical score.

Dozens of interesting characters with unique personalities and sophisticated interactive conversations.

ULTIMA VII - THE BLACK GATE



IBM PC and 100% compatibles
RRP - £39.99

Ultima VII - The Black Gate delivers the first chapter of Book Three in the exciting world renowned ULTIMA saga! You, the Avatar, receive a mysterious and taunting message from another dimension. The sender is a malevolent entity whose entire threat to Britannia is unclear. But one thing is certain - this being possesses enormous power and malicious intent.

FEATURES:

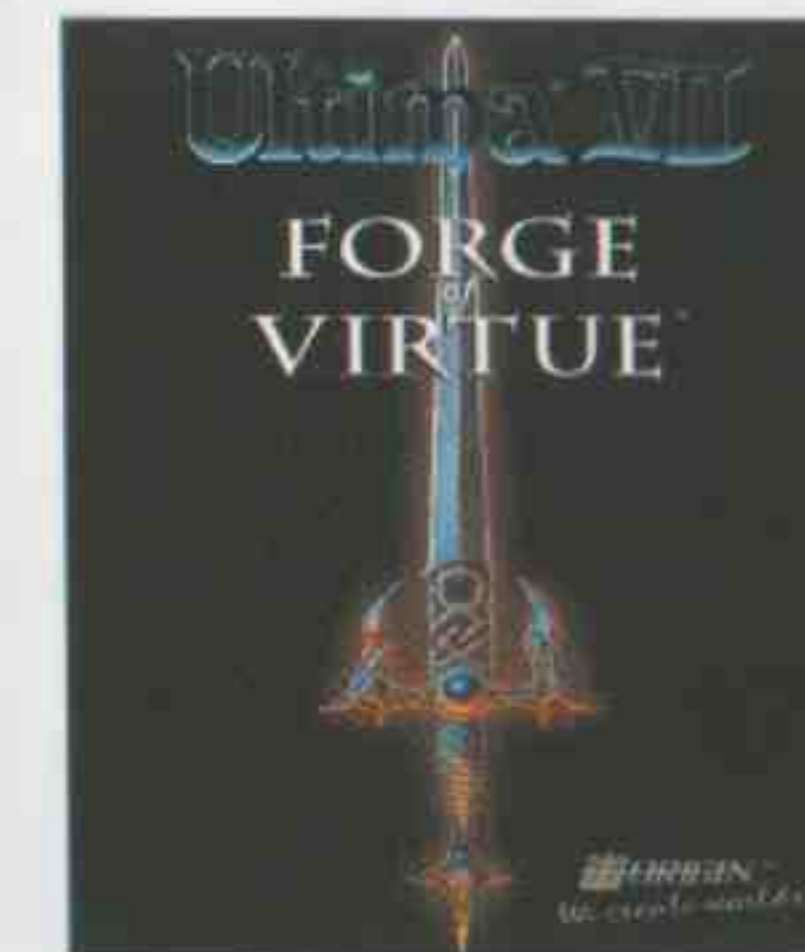
A completely redesigned version of the award-winning ULTIMA role-playing system, with amazing authenticity that draws you right into the centre of the action.

Spectacular art and animation in 256 colour VGA graphics.

A full-screen view of a finely-crafted, richly detailed interactive world. Use hundreds of unique objects and explore immense expanses of territory.

Environmental sound so real that you can actually hear the rivers flowing, the caverns dripping and the crickets chirping at night.

FORGE OF VIRTUE



IBM PC and 100% compatibles
RRP - £19.99



THE NEW ADD-IN DISK FOR ULTIMA VII

Forge of Virtue, one of the entertainment software industry's first add-in disks, takes ULTIMA VII players on three new quests that can result in the creation of maximum attributes for their character and a powerful new weapon. Unlike typical add-on modules which simply continue a storyline, Forge of Virtue can be accessed from any point during or after ULTIMA VII.

Once players complete one or more of these quests, they can return to the point at which they left the original game and attempt to solve the mystery of the Black Gate - but they return with a character that is much more substantial and well-armed. Of course, players who have already completed ULTIMA VII-The Black Gate will find plenty of intriguing puzzles, characters, traps and monsters to capture their attention as well.

ULTIMA UNDERWORLD THE STYGIAN ABYSS

Explore with caution the most realistic dungeon you've ever seen! As in times past, you are called to the land of Britannia by a shimmering Moongate. Stepping through the gate, you arrive to witness the abduction of the baron's young daughter from her bedroom. Before you can intercede, both daughter and abductor vanish as guards burst into the room. Judgement is passed on your apparent guilt, and you are thrown into the Stygian Abyss, the most dreaded dungeon in all of Britannia.

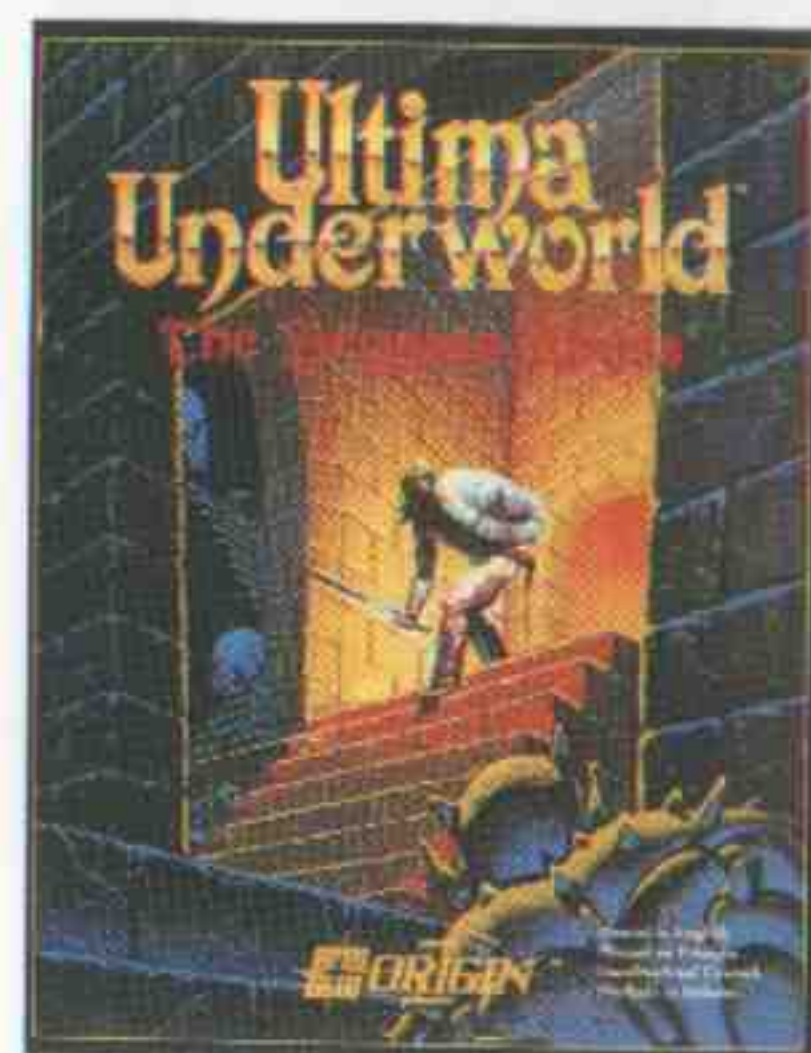
Locked into a world of darkness, you must find a way to survive. With luck and courage you will learn to thrive in this perilous underworld. But survival is just the beginning of your adventure, for in these labyrinth pits your destiny awaits.

The 3D setting is the infamous Stygian Abyss, a vast and richly detailed under world labyrinth excavated around a volcanic core, with twisting corridors, soaring chambers, gaping chasms, bubbling lava pools and much more.

The game system sets a new PC benchmark with a "virtual reality" presentation that features real-time action. Walk and turn smoothly, down passageways, leap across chasms, even swoop magically through the air.

The graphics are detailed, imaginative and fully functional with boulders that roll down slopes, arrows that arc in flight, flasks of oil that smash against walls and burst into flames. Every object behaves as you would expect it to.

The plot is rich with intrigue, dark secrets, twisted storylines and memorable characters.



IBM PC and 100% compatibles
RRP - £39.99



STRIKE COMMANDER



IBM PC and 100% compatibles
RRP - £39.99



THE FEW, THE PROUD... THE WELL ARMED

In the year 2007, the global power structure has been shattered by debt and the thirst for precious oil. Bled dry by taxes, state after state has seceded, leaving the U.S. a fragmented shell of its former glory. Japan and OPEC are the major world powers, and multinational corporations have supplanted countries as the supreme political entities.

In Strike Commander you'll command Stern's Wildcats, an elite squadron of mercenaries trying to fly straight in a world of deceit and violence. You'll pilot a variety of fighter aircraft, including the Harrier and the F22 Lightning 2, as you engage rival squadrons, renegade third-world dictators, neo-nazis, and the armies of the dreaded IRS, all in the service of Corporation and Country!

Plunge into Strike Commander, the Interactive Movie! And get ready to glide through cinematically structured scenes in which you play a part.

- Witness the most powerful 3-D system ever written for a PC, featuring RealSpace™, a flexible computer environment utilizing realtime bitmapped images, gouraud-shaded texture-mapped polygonal objects, fractal terrain and atmospheric hazing to produce visuals of unparalleled realism!
- Pilot four different fighters against more than fifteen different types of enemy aircraft, from Chinook helicopters to F-15s.
- Struggle with and against characters whose distinctive personalities evolve through compelling storylines, bringing the Strike Commander universe to life before your eyes!
- Strap yourself into the user-friendly cockpit featuring an interface that makes Strike Commander one of the most readily-accessible flight simulators of all time!

ULTIMA VII PT.2 THE SERPENT ISLE

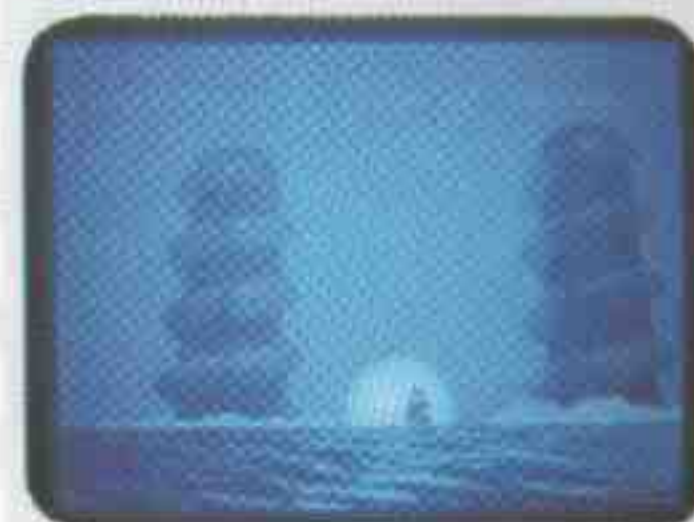
Carries the Award-winning saga into a second decade of fantasy adventure. ULTIMA VII Part 2: The Serpent Isle is the thrilling sequel to ORIGIN's award-winning ULTIMA VII - The Black Gate.

You begin this chapter in the ULTIMA saga trapped in Britannia by the same circumstances that thwarted the Guardian in ULTIMA VII - The Black Gate. Eighteen months have passed since your seeming victory but you find yourself in a world strangely out of balance: a wave of terrible magic storms is sweeping the world; a strange sickness plagues the gargoyles and the Imps - a sickness that will surely spread to humans if you don't find a way to stop it; and then there's the matter of the Fellowship, whose leader, Batlin, fled from justice at the end of ULTIMA VII.

The solutions to these problems can be found on the legendary Serpent Isle, reached by sailing through the mysterious Serpent Pillars in the Britannian Ocean. As you explore the new land in search of a way to end the threat to your world and countless others, you discover a grave imbalance between the forces of Order and Chaos - the root cause of Britannia's troubles. But before you can balance the cosmic scales, you must piece together the strange and fascinating history of the ancient people of this mysterious isle.

Can you defeat the Banes of Chaos and Order before imbalance destroys the world? Can you stop Batlin's plan to transform himself into an all-powerful Titan capable of wreaking vengeance upon those who thwarted him in Britannia? It's a race against time, and it's up to you to restore balance to Serpent Isle - and all of Britannia!

IBM PC and 100% compatibles
RRP - £39.99



PRIVATEER



IBM PC and 100% compatibles
RRP - £39.99



Become a battle-hardened Mercenary secret agent and enemy spy... Privateer marks the beginning of a whole new age in the popular Wing Commander game series. In 1990 ORIGIN revolutionised the industry when it introduced interactive cinema with the first Wing Commander game. In 1991 Wing Commander II carried this vision to new heights of game action, and with it's new depth and sophistication. And now we will soon see the release of Privateer.

Through a completely mouse-driven dynamic game interface you will be able to dictate the flow of the story. More than any computer game seen before, Privateer gives you unprecedented command over your character's movement and actions.

Privateer is filled with all the space combat action Wing Commander enthusiasts have come to expect, plus new perils and dilemmas no Confederation fighter pilot has yet had to face. The war with the Kilrathi, dreaded enemy of the human race rages on after more than sixty years. Much of the action of the war goes on behind the lines. Ships constantly speed back and forth to keep the war effort well supplied. Most are sadly easy prey for an enemy offensive behind the lines. Toward the Confederation interior, worlds barter for valuable resources on the open market. Vast, uncompromising multi-planetary corporations struggle for control of those worlds. Competition is ruthless. There's a lot of money to be made for an enterprising ship's captain, and a lot of ways to wind up getting shot in the back!

Private wars and conflicts explode throughout the Confederation. Most are quickly resolved, but all require mercenaries and hired starships. Never in human history has the business of independent warfare been more profitable. Of course where there's money, the criminal element is never far behind. In every shadow and around every corner lurk unsavory characters: smugglers who trade in contraband and illicit goods, pirates who will steal a ship's cargo and kill a crew for sport, mobs and gangs whose spheres of influence cross solar systems and with a word, can arrange a murder. Privateer expands the saga of Wing Commander into a complete universe of endless adventure.

BOOKS

Origin has a comprehensive book selection such as the Ultima clue books and the Quest for Clues range:

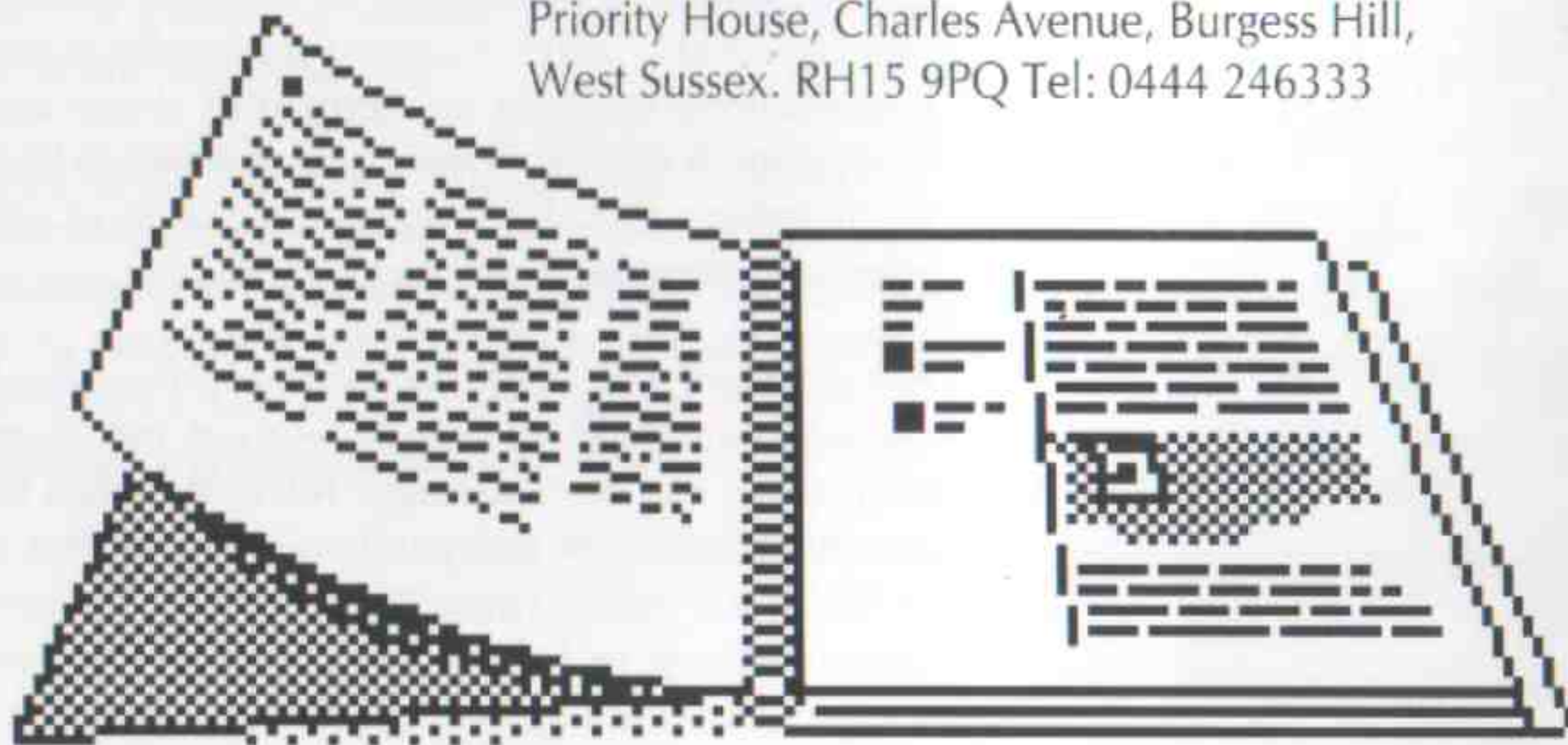
The Quest for Clues incorporate clues and solutions to the biggest hit software available on the market.

The Quest for Clues - The Book of Orbs includes complete solutions for 20 games ranging from Monkey Island 2, Megatraveller 2, to Police Quest 3 and Leisure Suit Larry V.

...And up to 40 of your favourite titles appear in each of the Quest for Clues II, III, IV.

Other Origin titles are Wing Commander I & II, the Ultima strategy guide to the Official book of Ultima.

For further information please contact:
Mindscape International Ltd.,
Priority House, Charles Avenue, Burgess Hill,
West Sussex. RH15 9PQ Tel: 0444 246333



MAXIS GAMES

Maxis brings you a unique type of computer entertainment that we call Software Toys™. When you play with our toys, you set your own goals and decide for yourself when you've reached them.

The fun and challenge of playing with our toys lies in exploring the worlds you create out of your own imagination. You're rewarded for creativity, experimentation and understanding, with a healthy, thriving universe to call your own.

MAXIS

Our Software Toys entertain and educate. We hope that after you've played them, you'll "look beyond the game" and see the world around you with greater satisfaction and appreciation.

Maxis has won more than 30 awards for excellence and innovation in game design with products that have received international acclaim. Best known for its award-winning simulations including SimCity, SimEarth and SimAnt.

Maxis is dedicated to developing sophisticated simulations that extend the boundaries of computer gaming.

SIMLIFE

SimLife breaks the barriers between games and simulations, playing and learning, even between machines and living beings. Once again, Maxis the creators of SimCity and SimEarth, takes you where you've never been and gives you the power to create - this time to create life itself.

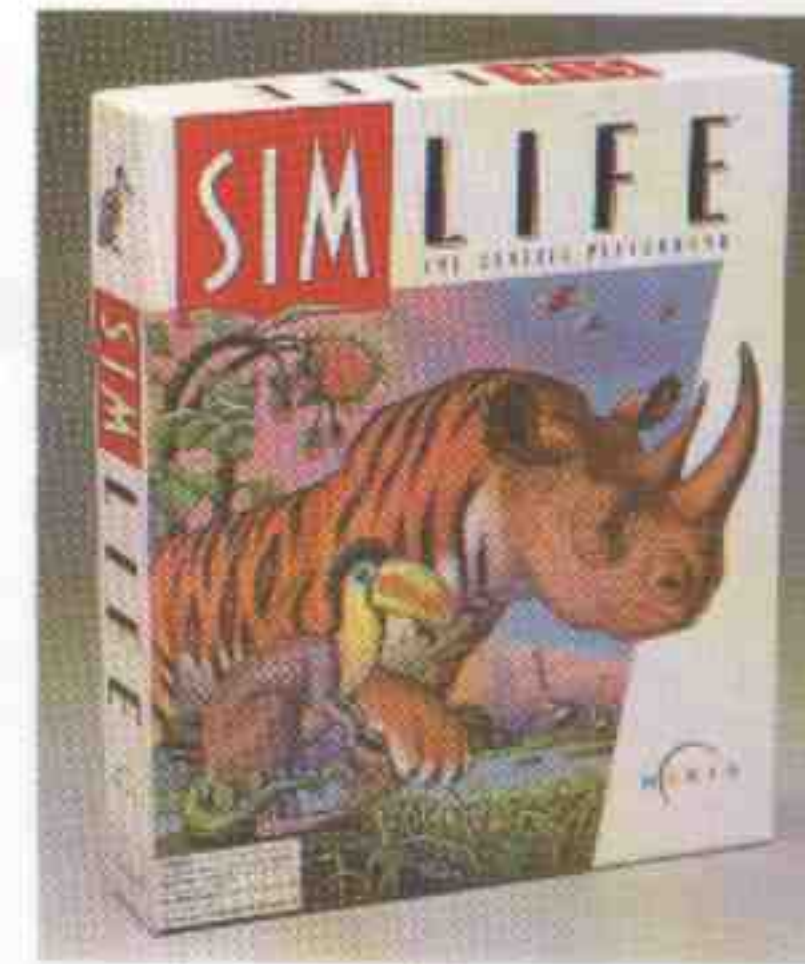
You'll design creatures from the depths of your imagination and influence how they look, act and eventually evolve. Six different game scenarios challenge you to solve problems involving everything from food chain management to genetic manipulation.

Design your own experiments using simulated environments, ecosystems, genetics, evolution, life and behaviour. Witness the cause and effects of your decisions and discover the delicate relationships that form between living beings.

Using the latest advances in Artificial Life research, SimLife simulates ecosystems, right down to individual genes. Plants and animals interact with each other and their environment as they do in the 'real world'. They even mutate and evolve into new species.

In SimLife you get the chance to create life in a unique way, but beware it's up to you to keep your species off the endangered list.

- * Six different pre-set scenarios.
- * Four world sizes.
- * Point and click genetic engineering.
- * Fires, droughts, plague, comets and other disasters.
- * Unlimited ecological experiments.
- * Direct control over climate, terrain, time and even the laws of physics.



Macintosh
IBM PC and 100% compatibles
RRP - £TBA



SIMCITY FOR WINDOWS



IBM PC and 100% compatibles
Microsoft Windows standard or
enhanced mode required
RRP - £44.99



SIMFARM



IBM PC and 100% compatibles
RRP - £TBA

SimCity gets a facelift. With all the fun and features of the original award-winning game, SimCity for Windows works seamlessly with all your other Windows applications and even runs in the background in standard or 386 enhanced mode.

As Mayor and City Planner, you control the fate of countless cities. Whether the Sims move in and build homes, hospitals, churches, stores and factories, or move out in search of a better life elsewhere is up to you.

SimCity for Windows has all the standard SimCity features, plus:

- * Control bar for push-button city management.
- * On-line hyperlink help.
- * Floating toolboxes.
- * Bookmarks to allow quick return to locations in your city.
- * Maxine the Cow.

SimFarm puts you in the tractor's seat, managing the day to day chores of successful farm production. Raise crops from seed to sale, from plow to production, in this unique simulation built on real-world models. Fight fantasy pests and natural disasters while you hustle your harvest to market. Then use your horse sense to trade your goods for gold. Choose your farm machinery, livestock and irrigation methods to match the needs of your farmlands. In SimFarm your soil is as fertile as your ideas.

- * A variety of different crops to plant, nurture and harvest.
- * Natural disasters including floods, droughts, toxins and pests.
- * The ability to buy and sell crops, land, equipment and livestock and speculate on the farm futures market.
- * On-line information system provides advice on crops and farming techniques.

THE MIRACLE PIANO TEACHING SYSTEM

PLAY THE PIANO IN THREE WEEKS? THAT WOULD TAKE A MIRACLE!

The Miracle is - quite simply - the world's easiest, most entertaining way of learning how to play the piano. A unique way of bringing out the musician within you. All you do is plug the professional quality keyboard into your computer... load the software ...and away you go.

The Miracle makes learning fun, for adults and children... the whole family. From first basics right through being able to read music and perform in front of others.



IBM PC and 100% compatibles
RRP - £299.00
Amiga RRP - £299.00
Nintendo RRP - £249.00
MAC RRP - £349.00

"It's an excellent system."
93% Amiga Format

There's more to the Miracle than just having fun. The system has been thoughtfully designed by a team of music professionals and software experts to take you to an advanced stage. For a start, The Miracle will keep track of your progress and develop personalised lessons. It also analyses every note you play... to make you a better player. It's comprehensive too. There are six rooms to explore which, between them, provide a balanced musical education.

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